



Free Downloads of Build Instructions,
Assembly Booklets & How To Guides

BuildInstructions.com

Assembly Legend

Parts for Assembly	■
Shim for Removal	■
Note	⚠
Glue Contact Area	■
Reverse Angle	↔
Do Not Glue	⊘
Insert
Hidden Component
Component Highlight	—

Preparing the Model for Assembly

Before assembling the model, wash each part thoroughly with an abrasive brush, such as a toothbrush, to remove any model release agent that may still be on the surface of the parts. Then, remove any excess resin such as mould lines, casting gates, vents and shims. For a more detailed guide to working with resin models, go to the Downloads section of the Forge World website.

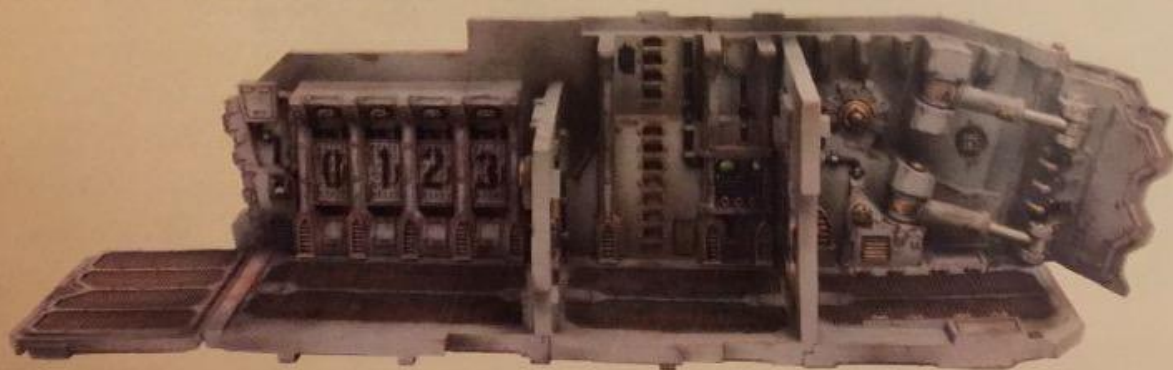
This kit contains all the pieces required to construct the Mastodon. To glue the resin pieces together, use Citadel Super Glue.

NOTE: We have cast this kit using advanced techniques and the best quality resin, but due to the nature of the casting process, your model may contain small air bubbles. These can easily be filled with model filler or super glue. Any slight warpage of thin parts can easily be corrected by immersing the part in hot water for about 1 minute, then bending it back into shape.

Building the Mastodon

Parts of the Mastodon kit have been designed to be movable, such as the front and rear doors and the weapons sponsons. If you want the vehicle to have some posability, care must be taken when gluing the pistons, door brackets and turret parts to the kit, and also when connecting the left and right halves of the kit around the Rear Door.

When it comes to building the Mastodon, it is a good idea to test fit the parts together to see how they go together once assembled. An adhesive putty may be helpful when it comes to testing the fit of certain components.



The cross-section image above demonstrates both the rear and front doors in an open position.

If you need to contact the Forge World Customer Service team regarding this model, you can get in touch via email forgeworld@gwplc.com - or call:
0115 900 4995 within the UK
011 44 115 900 4995 from the USA and Canada
0011 44 115 900 4995 from Australia
011 44 115 900 4995 from Europe and the rest of the world.

45. Right Lascannon Cable
46. Left Heavy Flamer Cable
47. Right Heavy Flamer Cable
48. Left Lascannon Shield
49. Right Lascannon Shield
50. Left Heavy Flamer Shield
51. Right Heavy Flamer Shield
52. Sponson Mount for Heavy Flamer x2
53. Front Door Cap x2
54. Top Piston Door Bracket x2
55. Lower Left Piston Bracket
56. Lower Right Piston Bracket
57. Piston Shaft x4
58. Door Piston Half Open x4
59. Door Piston Half Closed x4
60. Left Heavy Flamer
61. Right Heavy Flamer
62. Anti-aircraft Gun Plate

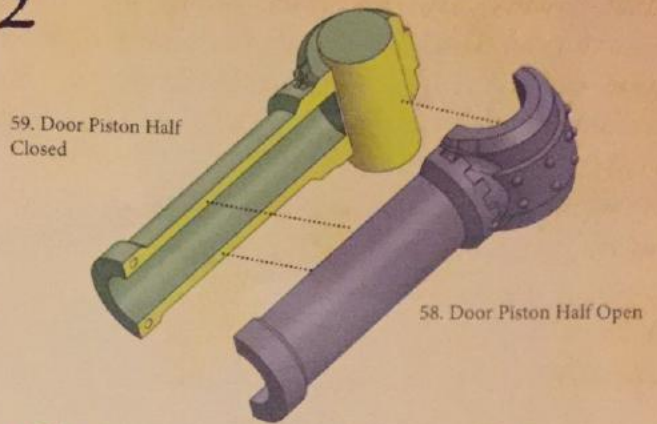
63. Anti-aircraft Gun Turret
64. Anti-aircraft Gun Shield
65. Left Anti-aircraft Gun
66. Right Anti-aircraft Gun
67. Anti-aircraft Gun Double Barrels x2
68. Anti-aircraft Gun Muzzles x2
69. Anti-aircraft Gun Barrel Support x4
70. Anti-aircraft Gun Barrel x4
71. Anti-aircraft Gun Radar
72. Internal Support x4
73. Right Internal Lights 1
74. Right Internal Lights 2
75. Left Internal Lights
76. Crew Head 1
77. Crew Head 2
78. Crew Torso
79. Crew Body
80. Shoulder Pads x4
81. Crew Right Arm 1
82. Crew Left Arm 1
83. Crew Right Arm 2
84. Crew Left Arm 2

I



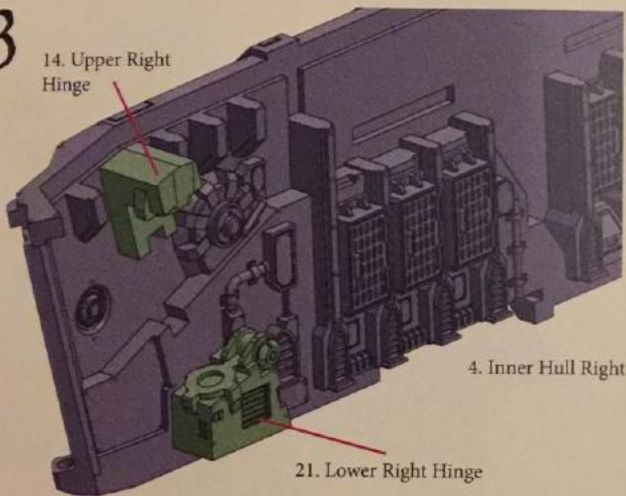
! Repeat this with part 11. Right Door and part 34. Secondary Melta Barrels.

2



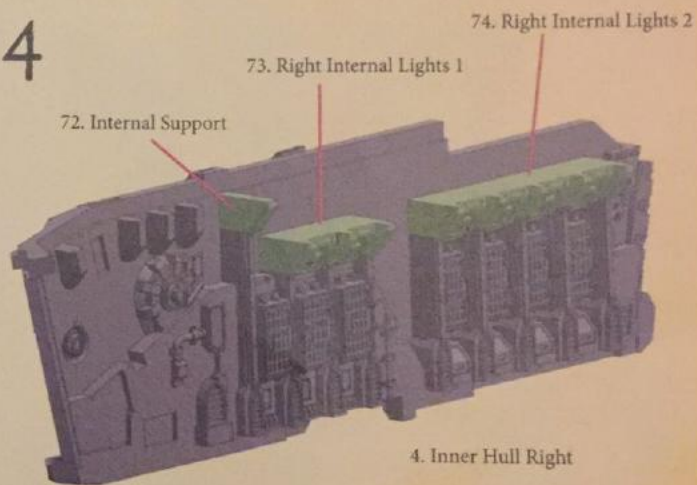
! Repeat step 2 for the other three Piston Cylinders.

3

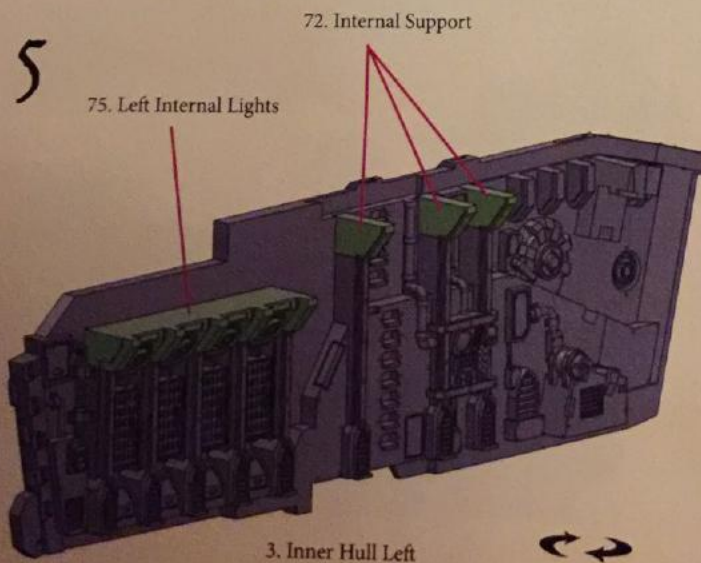


! Repeat step 3 for part 3. Inner Hull Left using part 15. Upper Left Hinge and part 20. Lower Left Hinge.

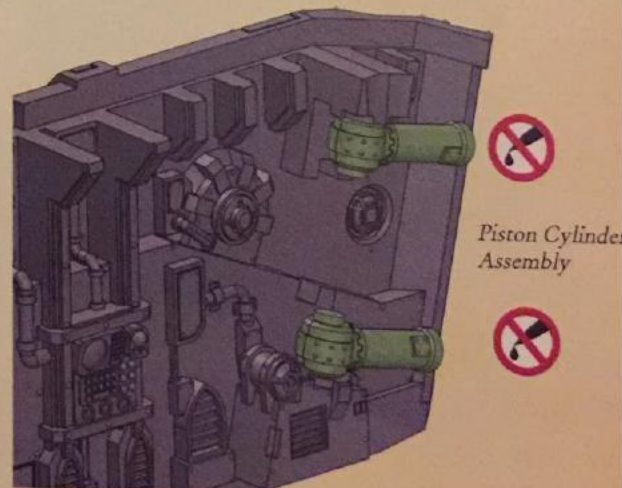
4



5

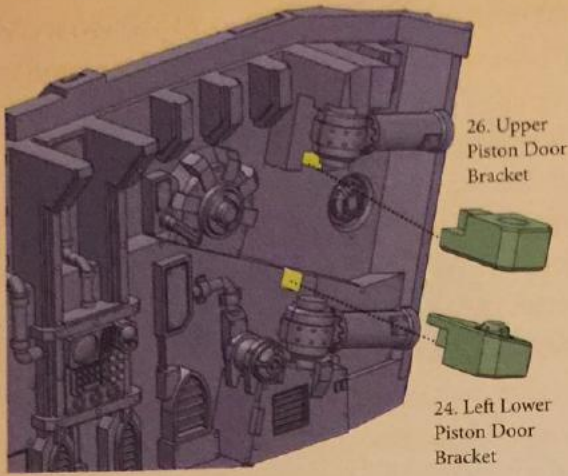


6



! Slot the assembled Piston Cylinders in - do not glue them.

7



8

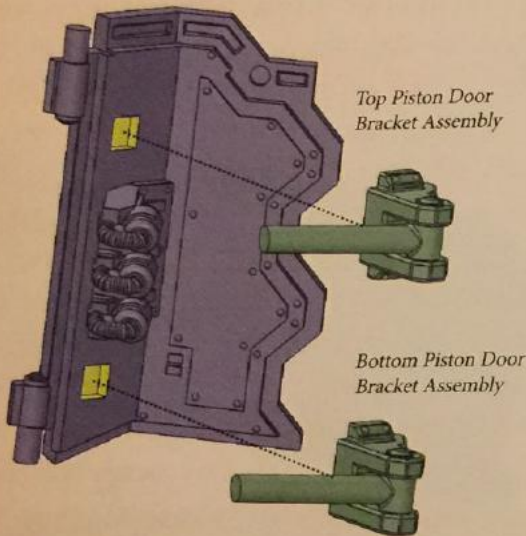


Take care when gluing the upper and lower piston brackets to not get glue on the Piston Cylinder Assemblies. Repeat stages 6 and 7 for the right-hand side.

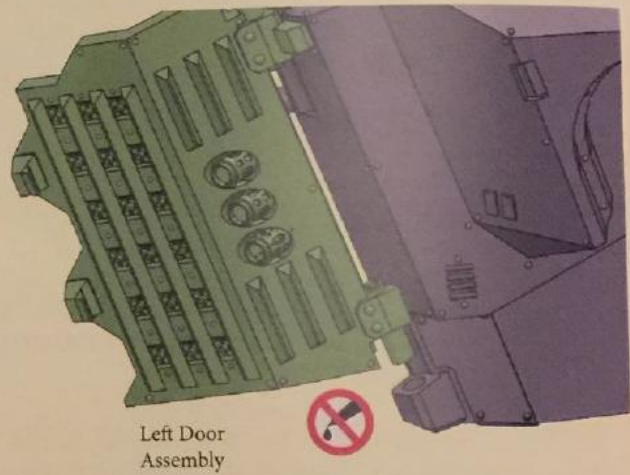


The Piston Shaft should slot into each Piston Door Bracket without the need for glue.

9



10



Repeat stages 9 - 11 for the right-hand side. Make sure the Top Piston Door bracket is facing forward.

12

11



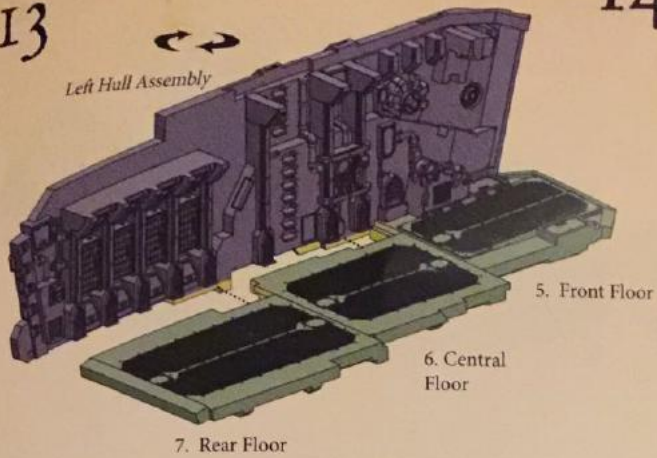
53. Front Door Cap



Drop the door into the lower hinge and then arrange the pistons as shown in 11a. Apply some gentle pressure to where the Pistons and Piston Cylinder Assemblies meet to pop the...

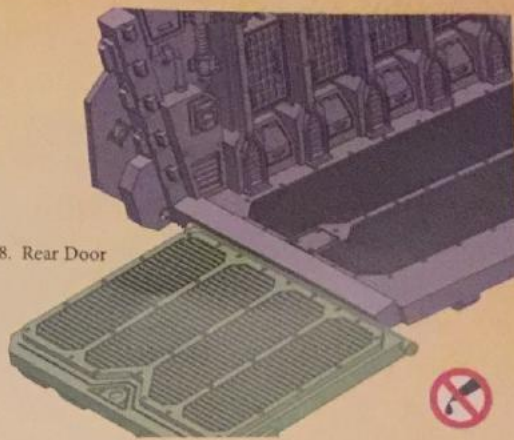
13

Left Hull Assembly

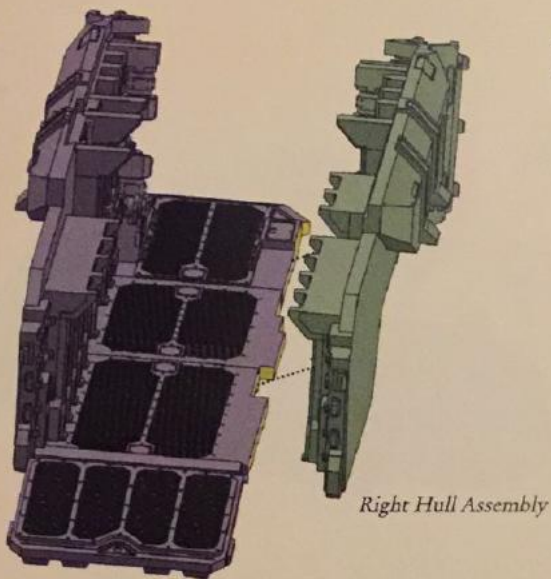


14

8. Rear Door



15



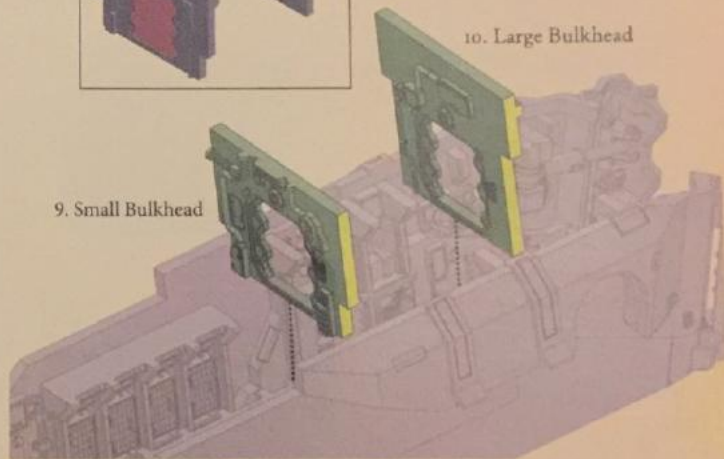
16

Remove shims as indicated



10. Large Bulkhead

9. Small Bulkhead

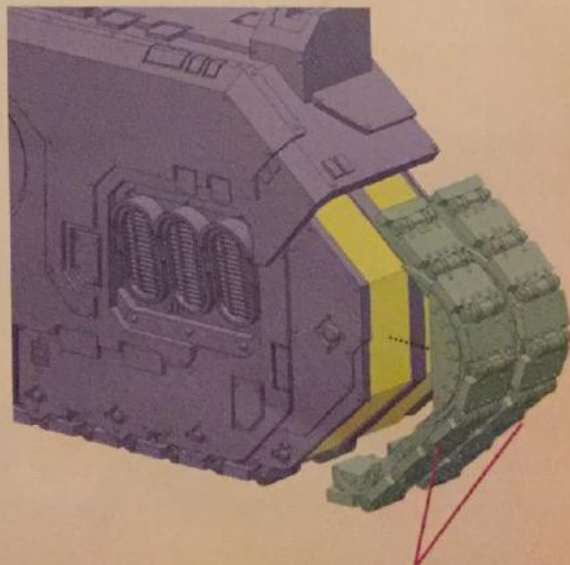


Attach the Right Hull Assembly to the floor panels as shown. The pin from the Rear Door should insert into the hole at the rear of the assembly (as shown in step 14) to hold the Rear Door in position.

17

22. Front Track Links

18

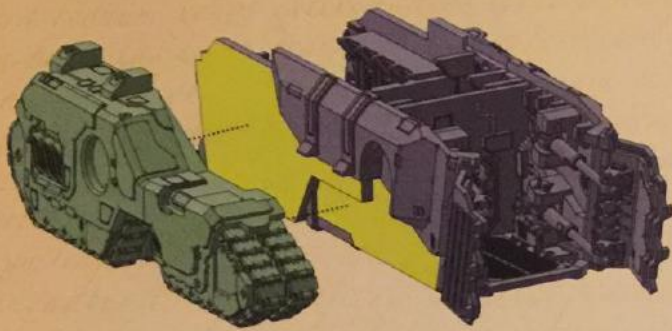


23. Rear Track Links



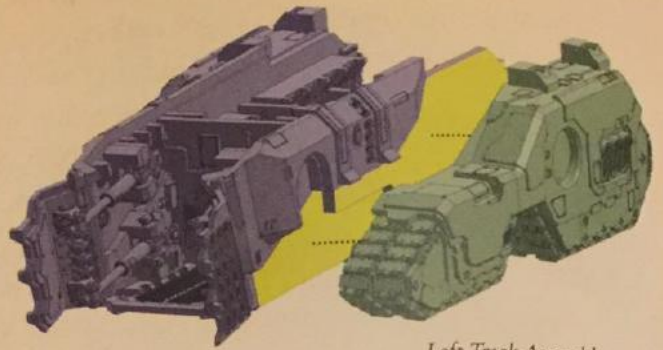
Repeat stages 17 and 18 for the right-hand side.

19



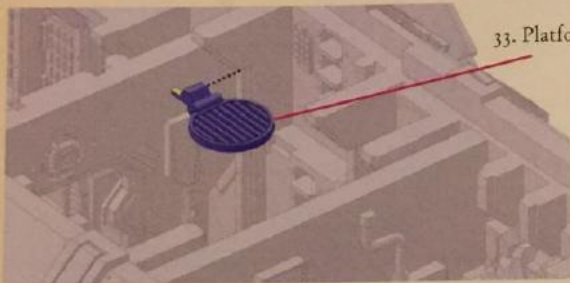
Right Track Assembly

20



Left Track Assembly

21



33. Platform



The optional Platform can be used if you want to have the hatch above it open and the complete crew figure standing on it.



22

2. Rear Command Section

1. Front Command Section



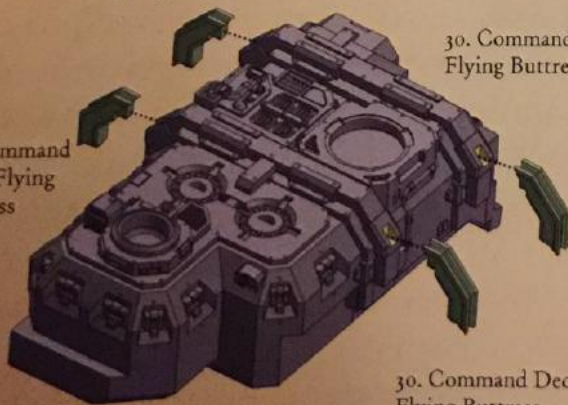
23

30. Command Deck Flying Buttress

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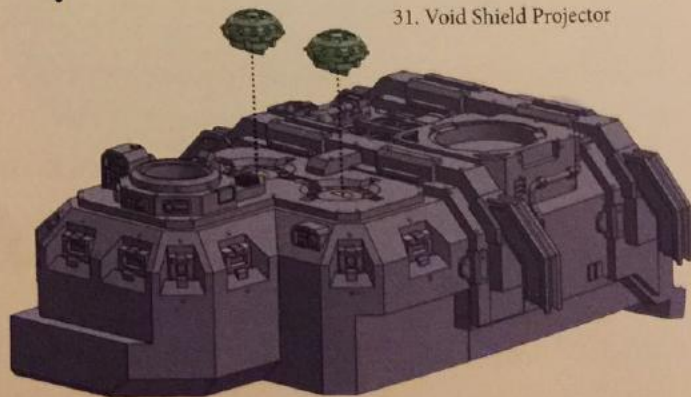
30. Command Deck Flying Buttress



24

31. Void Shield Projector

31. Void Shield Projector



25



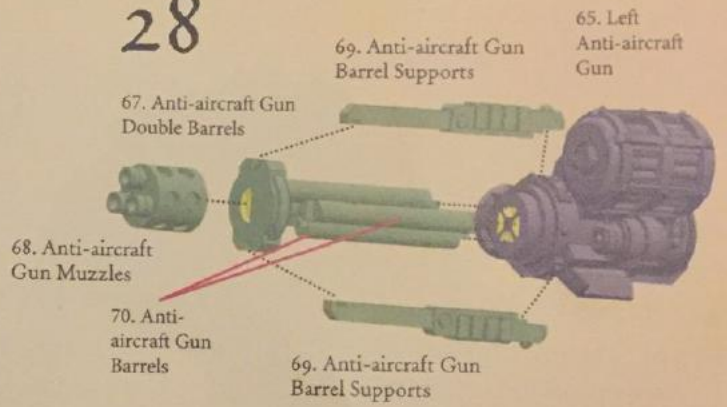
26



27



28

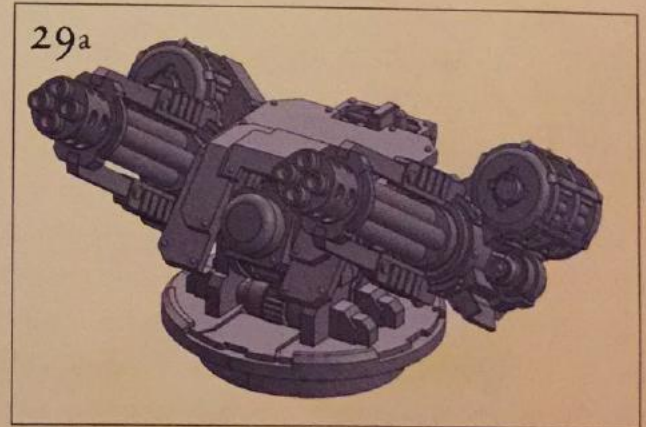


! Repeat this assembly using part 66. Right Anti-aircraft Gun which makes use of exactly the same parts as shown above.

29



29a



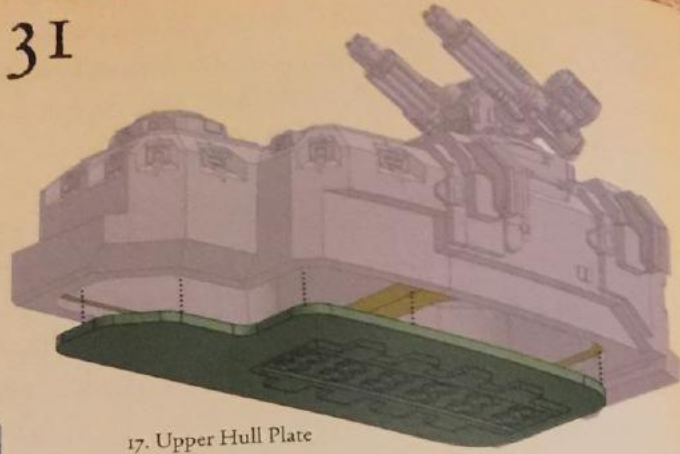
! Glue each Anti-aircraft Gun Assembly to the turret at an angle that matches that of part 71. Anti-aircraft Gun Radar, as shown in 29a.

30

Anti-aircraft Gun Assembly



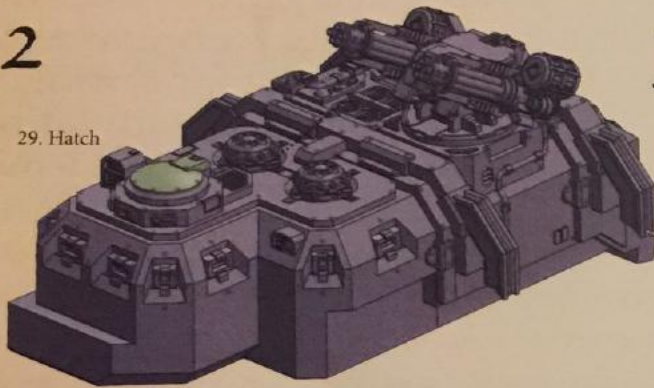
31



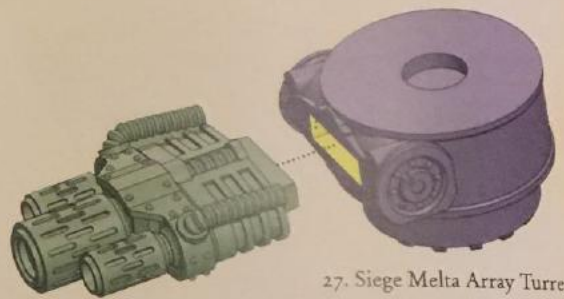
17. Upper Hull Plate

32

29. Hatch



33



28. Siege Meltra Array Barrels

27. Siege Meltra Array Turret



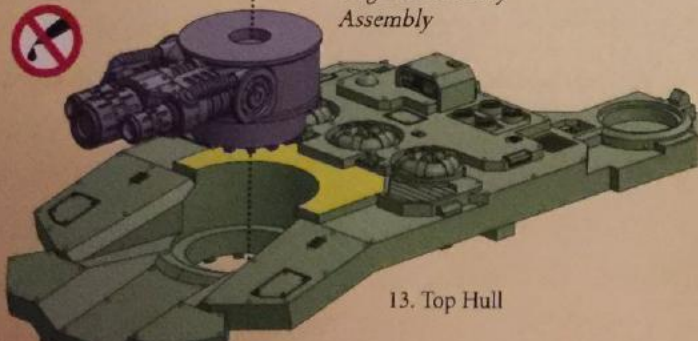
You have the option of attaching the Hatch in the open position if you want to display one of the crew within the open hatch.

34

16. Siege Meltra Array Upper Plate



Siege Meltra Array Assembly



13. Top Hull

35

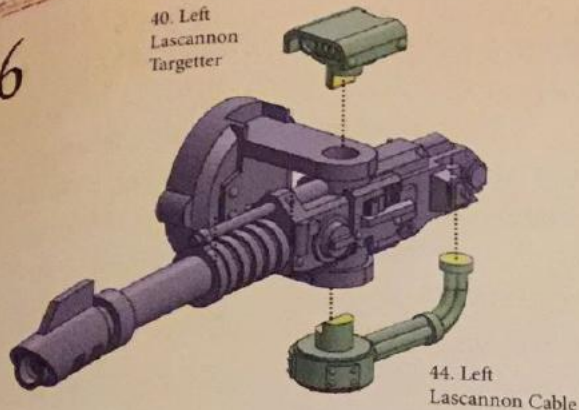
39. Sponson Mount for Lascannon



35. Left Lascannon

36

40. Left Lascannon Targetter

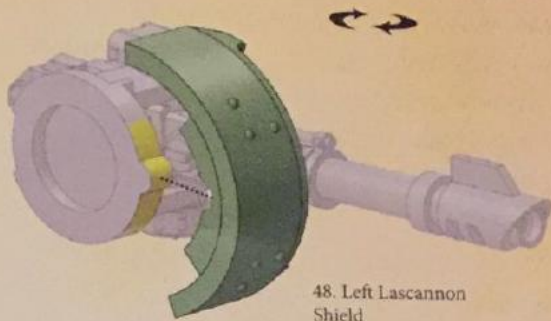


44. Left Lascannon Cable



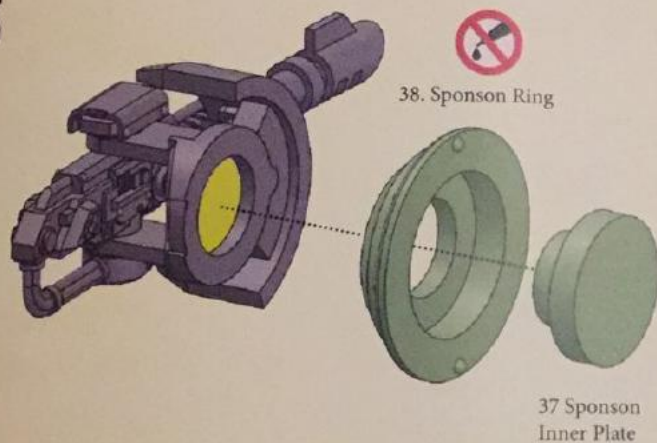
The Lascannon Cables are slightly longer than their Heavy Flamer equivalents. The left and right sides are differentiated by the way that the plug is cut. To allow the weapon to turn, avoid getting glue on the Sponson Mount.

37



48. Left Lascannon Shield

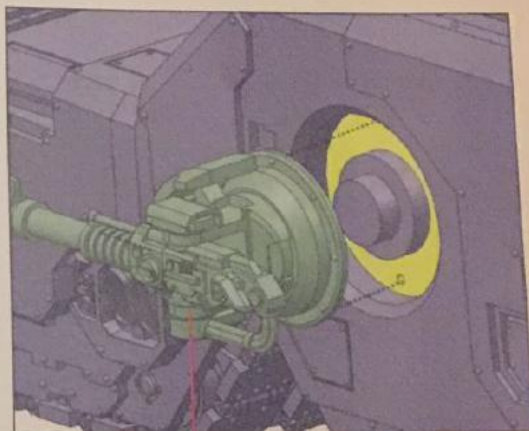
38



38. Sponson Ring

37 Sponson Inner Plate

39



Left Lascannon Assembly



The other sponson turrets are built in exactly the same way as the Left Lascannon turret shown in stages 35 to 39.

For the Right Side Lascannon, use parts 36. Right Lascannon, 41. Right Lascannon Targetter and 45. Right Lascannon Cable and 49. Right Lascannon Shield.

For the Left Heavy Flamer, use the parts shown in stage 40.

For the Right Heavy Flamer, substitute the following parts in stage 40:

43. Right Heavy Flamer Targetter,
47. Right Heavy Flamer Cable,
51. Right Heavy Flamer Shield and
61. Right Heavy Flamer.

40

37. Sponson Inner Plate

38 Sponson Ring

52. Sponson Mount For Heavy Flamer

42. Left Heavy Flamer Targetter

60. Left Heavy Flamer

46. Left Heavy Flamer Cable

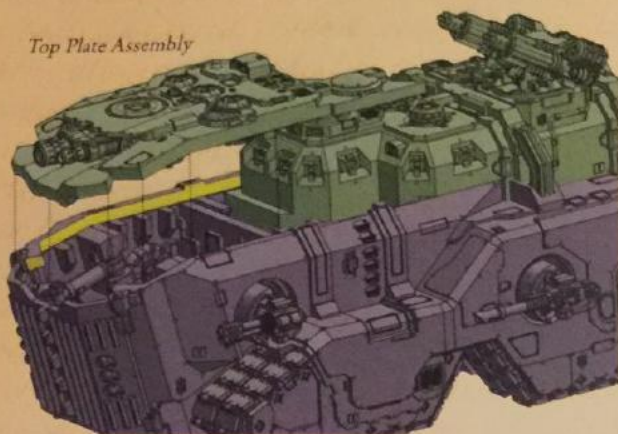


50. Left Heavy Flamer Shield

41

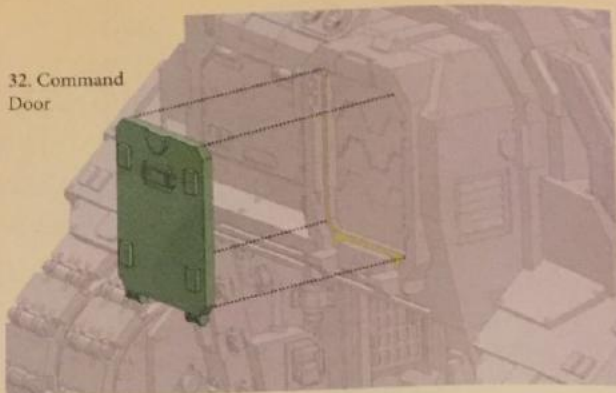
Command Deck Assembly

Top Plate Assembly



42

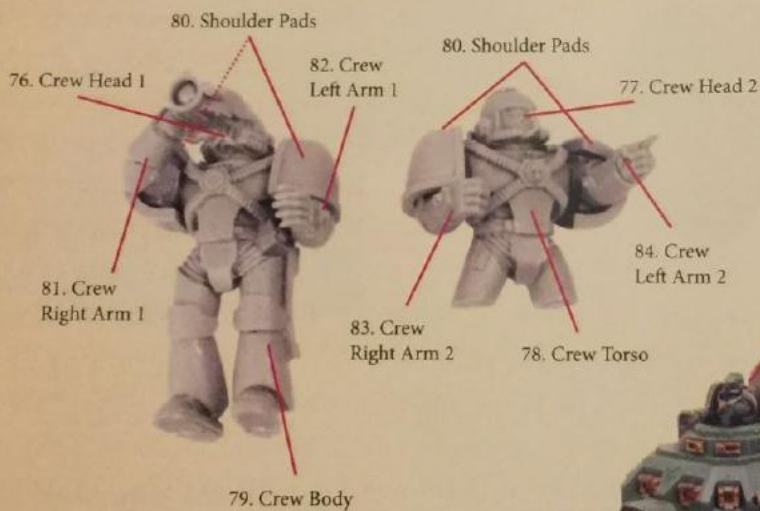
32. Command Door



! To use the Mastodon as a bunker in games or for display purposes, you can choose not to glue the Command Deck Assembly and the Top Plate Assembly into place so they can be removed as desired.

! The optional crew can be added to each area with a hatch. The crew with the complete legs should be used in the forward hatch if part 33, Platform is used.

43



Crew Torso Assembly

Crew Body Assembly

! Both of the left and right arm options can be used on either 79. Crew Body or 78. Crew Torso.



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