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MAZARALL THE BUTCHER

DAEMON PRINCE OF KHORNE

Dim legends and twisted lies surround the rise of Mazarall the Butcher and his path to Khorne's favour, but all name him a render of mortal flesh and a devourer of Daemons both. Mazarall's sheer barbarity and unbridled rage have led many to believe him more akin to a mindless blood-forged beast than warlord able to lead armies with cunning and foresight, but this could not be further from the truth, and it is a mistake for which many, mortal and Daemon alike, have paid with their lives.



THIS IS NOT A TOY

Not suitable for children under 15 years of age.

WARNING: Resin dust can be harmful if inhaled. Always wear a dust mask or respirator when sanding or sawing resin parts.

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Components

Before assembly, check that none of the components are missing.

1. Torso
2. Left Hand
3. Left Arm
4. Left Horn
5. Right Horn
6. Crest
7. Helm Blade
8. Shield
9. Vambrace
10. Jaw
11. Head
12. Left Leg
13. Right Leg
14. Belt
15. Chainmail Mantle
16. Axe Haft
17. Axe Blade
18. Scenic Base
19. Collared Shoulder Horn Large
20. Collared Shoulder Horn Skull
21. Collared Shoulder Horn Orruk Skull
22. Collared Shoulder Horn Small with Skull
23. Collared Shoulder Horn Small
24. Large Left Shoulder Horn
25. Left Shoulder Horn One
26. Left Shoulder Horn Two
27. Left Shoulder Horn Small
28. Belt Horn One
29. Belt Horn Two
30. Small Jaw Horn



Assembly Legend

Parts for Assembly



Reverse Angle



Note



Component Highlight



Preparing the Model for Assembly

Before assembling the model, wash each part thoroughly with an abrasive brush, such as a toothbrush, to remove any model release agent that may still be on the surface of the parts. Then, remove any excess resin such as mould lines, casting gates, vents and shims.

This kit contains all the pieces required to construct Mazarall the Butcher. To glue the resin pieces together, use Citadel Super Glue.

NOTE: Due to the nature of the casting process, your model may contain small air bubbles. These can be filled with model filler or super glue. Any slight warpage of thin parts can easily be corrected by immersing the part in hot water for about 1 minute, then carefully bending it back into shape.

If you need to contact the Forge World Customer Service team regarding this model, you can get in touch via email - forgeworld@gwplc.com - or call:

0115 900 4995 within the UK

011 44 115 900 4995 from the USA and Canada

0011 44 115 900 4995 from Australia

00 44 115 900 4995 from Europe and the rest of the world.

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17. Axe Blade



16. Axe Haft



9. Vambrace



2

20. Collared Shoulder Horn Skull



19. Collared Shoulder Horn Large

1. Torso

23. Collared Shoulder Horn Small

14. Belt



The Horns for the Right Shoulder all come from sprue A and have a collar around their base.

3

15. Chainmail Mantle



28. Belt Horn One

29. Belt Horn Two

4

6. Crest



The Belt Horns are found on Sprue C. The bottom of each horn is rounded to help identification and each can be placed in either of the indicated holes.

5

21. Collared Shoulder Horn Orc Skull



22. Collared Shoulder Horn Small with Skull

6

11. Head



30. Small Jaw Horn

10. Jaw



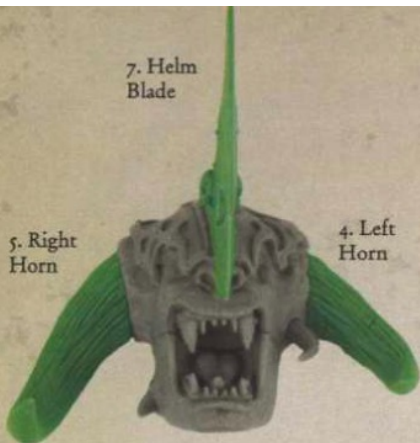
Parts 21. Collared Shoulder Horn Orc Skull and 22. Collared Shoulder Horn Small with Skull can be placed in either of the holes indicated above.

7

7. Helm Blade

5. Right Horn

4. Left Horn



8

24. Large Left Shoulder Horn

2. Left Hand

9

27. Left Shoulder Horn Small

25. Left Shoulder Horn One

3. Left Arm



26. Left Shoulder Horn Two

8. Shield

! The Left Shoulder Horns are found on Sprue B – the bottom of these horns is flat to help identification. Left Shoulder Horn One and Two can be placed in either of the indicated holes.

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II



Head Assembly

Left Arm Assembly

Right Arm Assembly

13. Right Leg

12. Left Leg

18. Scenic Base