



Free Downloads of Build Instructions,
Assembly Booklets & How To Guides

BuildInstructions.com

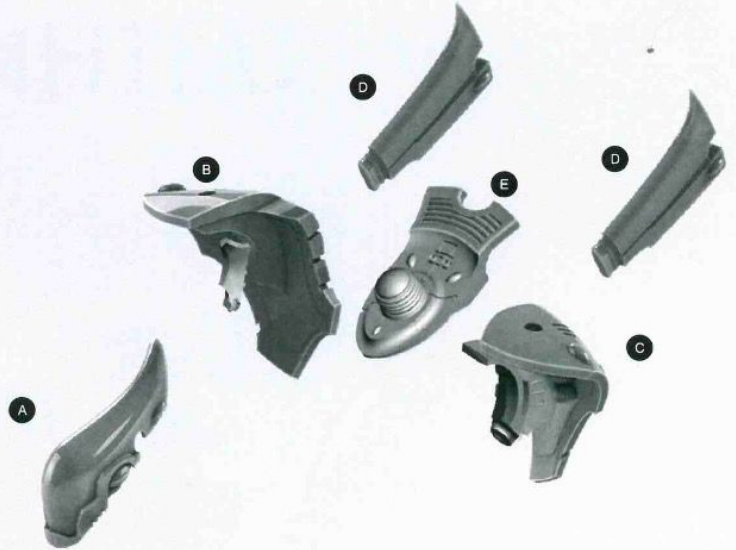
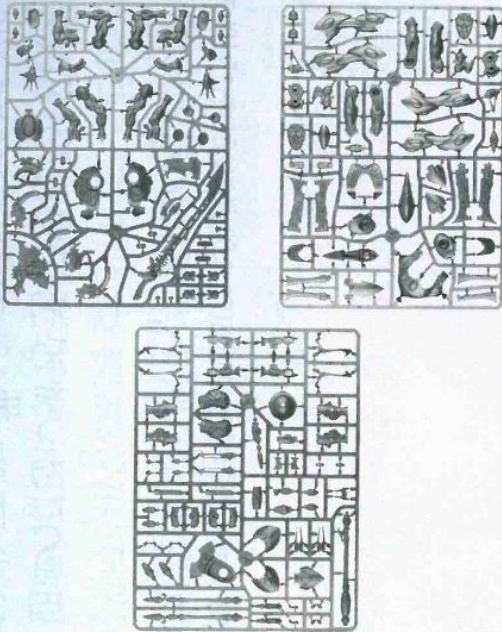
ELDAR SKATHACH WRAITHKNIGHT



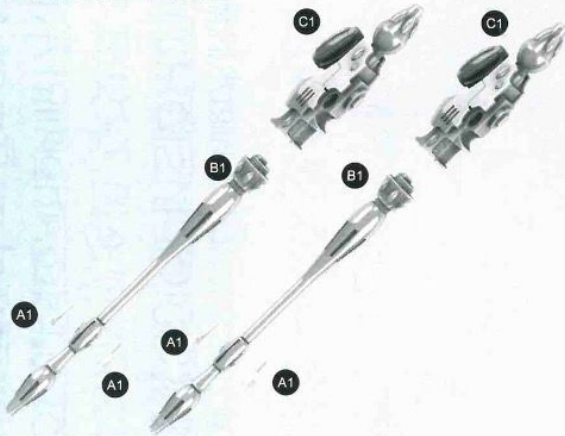
CONSTRUCTION GUIDE

Components

Before assembly, check that none of the components are missing. When using this construction guide, note that plastic components are labelled with a number on a white background that refers to their part number on the plastic sprue.



INFERNO LANCES



DEATHSHROUD CANNON



Body Components

- A. Head
- B. Webway Shunt Generator Right
- C. Webway Shunt Generator Left
- D. Fin x2
- E. Collar

Inferno Lances

- A1. Magnetic Field Stabilisers x4
- B1. Fusion Beam Projector x2
- C1. Fusion Reaction Chamber x2








Deathshroud Cannon

- A2. Stabilising Fins x6
- B2. Monofilament Projectors x2
- C2. Deathshroud Cannon x2

Skathach Wraithknight

A towering construct of near-invulnerable wraithbone, bearing an array of deadly short range weaponry, the Skathach Wraithknight is a truly terrifying incarnation of the Eldar race's wrath. A much rarer form of wraith construct than the Wraithknight itself, though grown upon the same frame, the Skathach Wraithknight is designed to walk the endless paths of the Eldar's ethereal realm and to purge them of any who dare taint their sanctity with their trespass. To that end, these constructs are equipped with complex webway shunt generators, an arcane device capable of shearing apart the fabric of reality and allowing the Skathach Wraithknight to step from the shadow-shrouded halls of the Craftworld to the war-torn battlefields of realspace in the blink of an eye. None who defile the ancient paths of the Webway are safe from these tireless hunters, for no gate can bar their passage and no bolthole stay their wrath.

Assembly Legend

Parts for Assembly	
Note	
Assembly Options	
Reverse Angle	
Insert	
Resin Component	
Plastic Component	

Preparing the Model for Assembly

Before assembling the model, wash each part thoroughly with an abrasive brush, such as a toothbrush, to remove any model release agent that may still be on the surface of the parts. Then, remove any excess resin such as mould lines, casting gates, vents and shims. For a more detailed guide to working with resin models, go to the Downloads section of the Forge World website.

Depending on which model you have purchased, this kit will contain all the pieces required to construct a Skathach Wraithknight with Inferno Lances or a Skathach Wraithknight with Deathshroud Cannon. To glue the resin pieces together, use Citadel Super Glue.

NOTE: We have cast this kit using the most advanced techniques and the best quality resin, but due to the nature of the casting process, your model may contain small air bubbles. These can easily be filled with model filler or super glue. Any slight warpage of thin parts can easily be corrected by immersing the part in hot water for about 1 minute, then bending it back into shape.

Posing the Skathach Wraithknight

The Skathach Wraithknight kit has been designed to be posable to a certain degree during construction, and it is a good idea to plan how you want the Wraithknight posed before beginning construction.

When it comes to planning a pose for the Skathach Wraithknight, it is a good idea to test fit the parts together to see how they will look once assembled. An adhesive putty may be helpful when it comes to testing out poses.

If you need to contact the Forge World Customer Service team regarding this model, you can get in touch via email - forgeworld@gwplc.com - or call:

0115 900 4995 within the UK

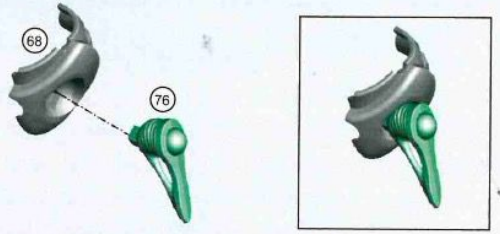
011 44 115 900 4995 from the USA and Canada

0011 44 115 900 4995 from Australia

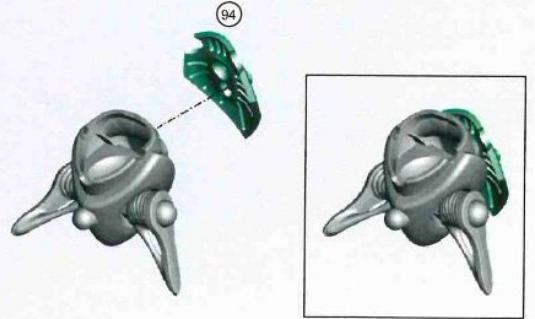
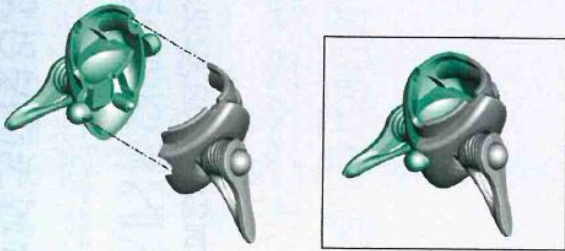
011 44 115 900 4995 from Europe and the rest of the world.

1

Hip Construction

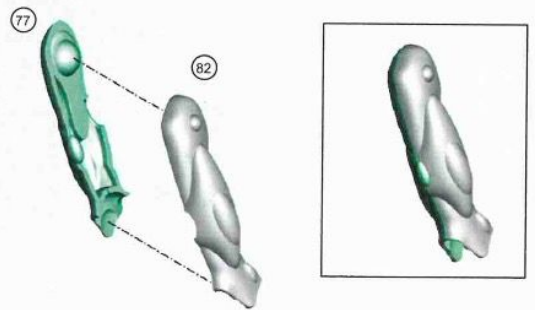
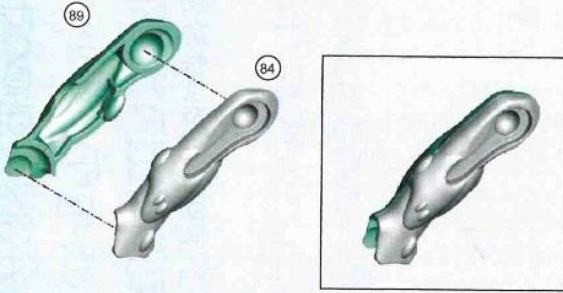


2

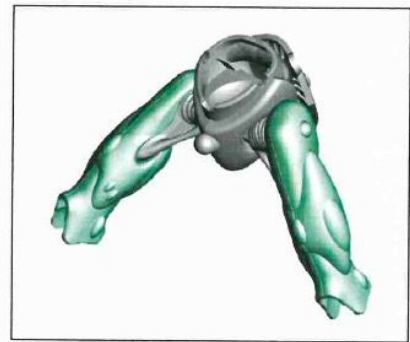
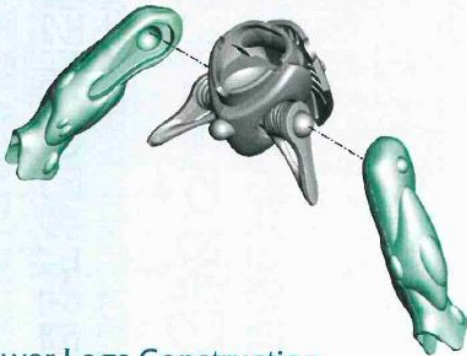


Upper Legs Construction

3

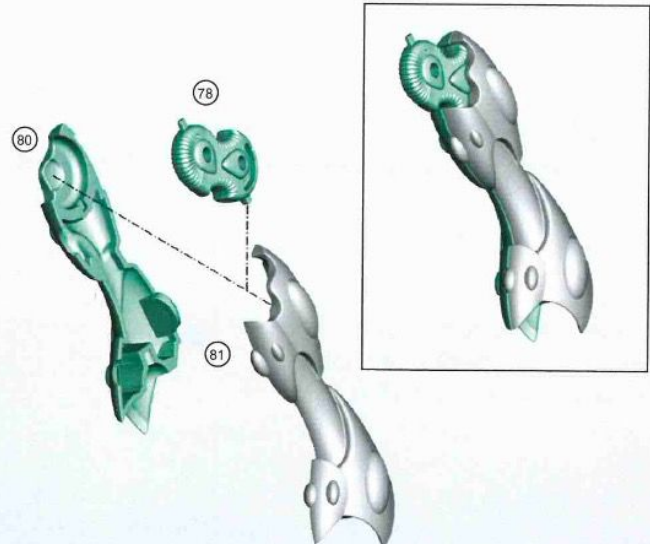
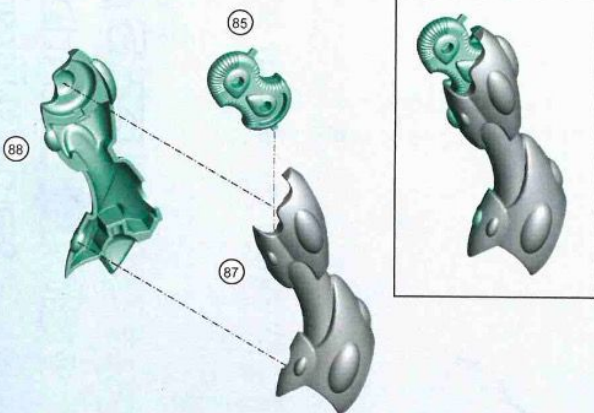


4

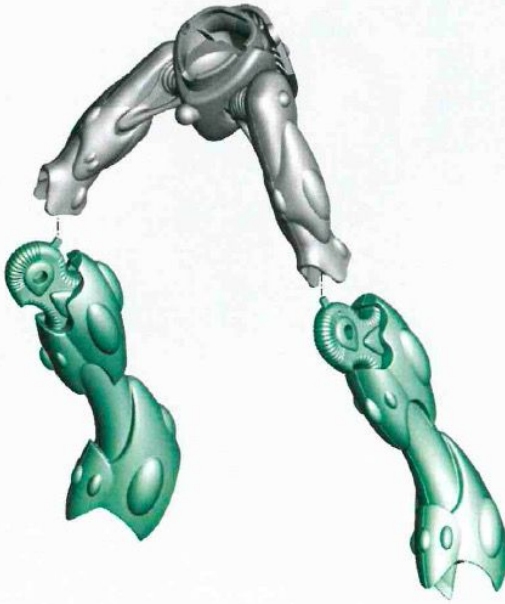


Lower Legs Construction

5

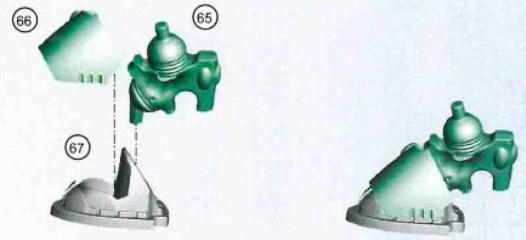


6

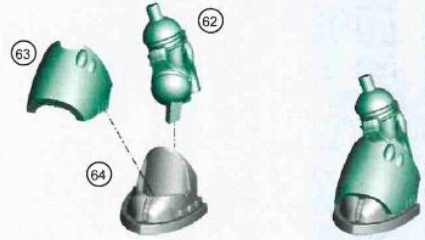


7

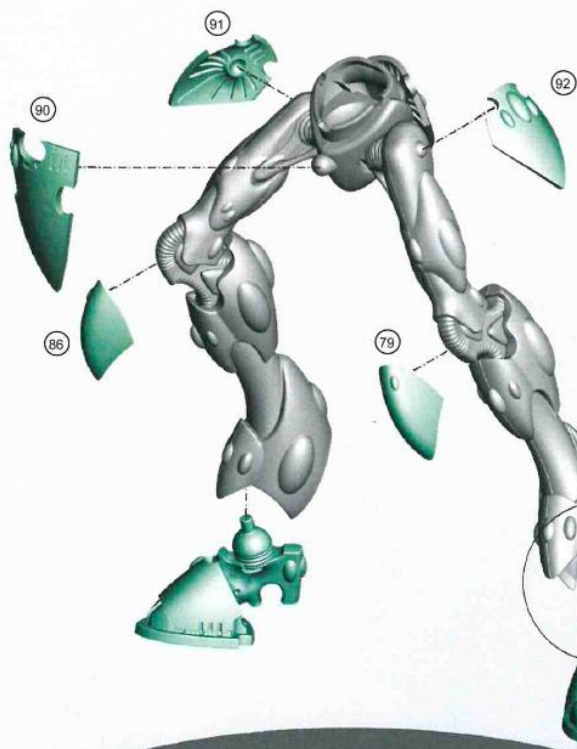
Right Foot Construction



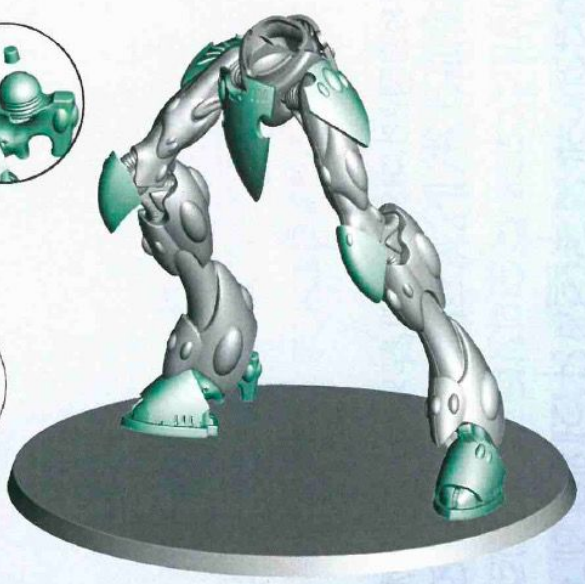
Left Foot Construction



8

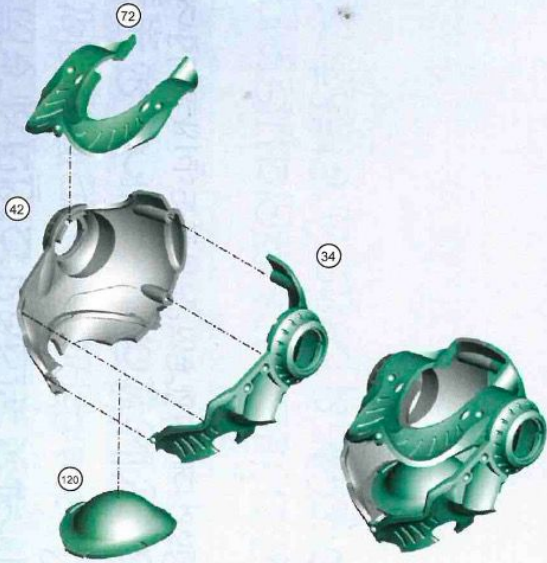


Remove the locking tabs on components 62 and 65 to individually pose the Skathach Wraithknight.

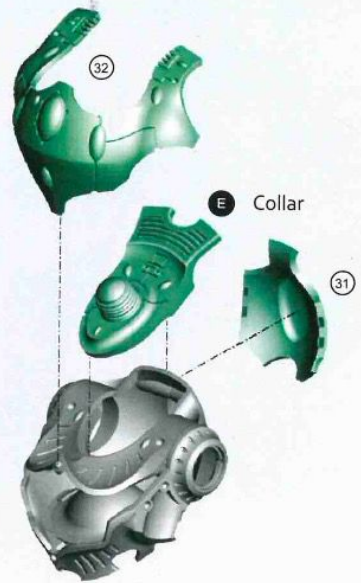


9

Body Construction



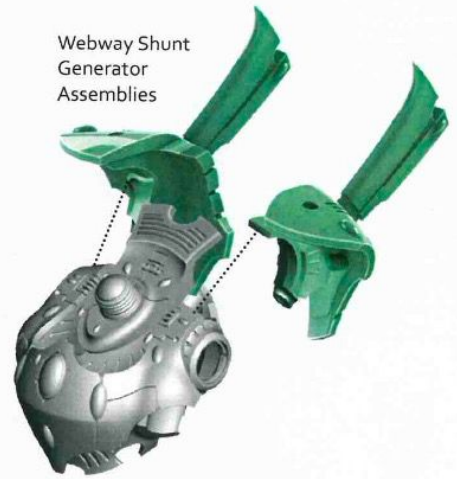
10



11



12



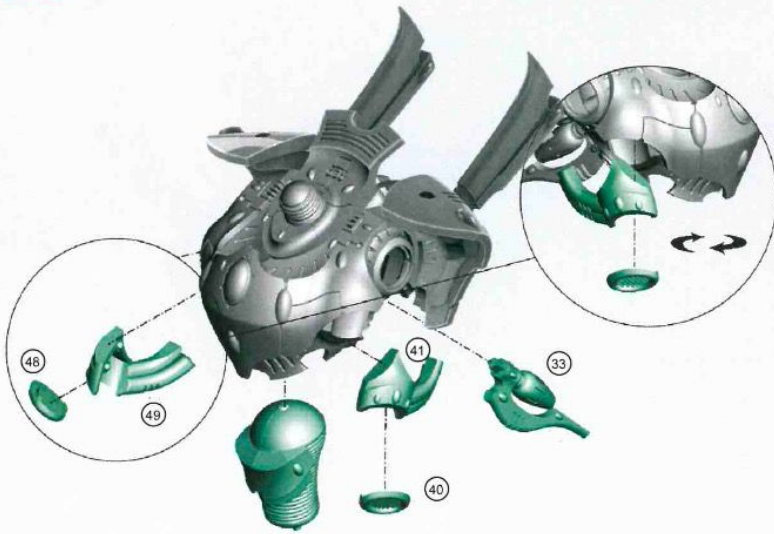
13



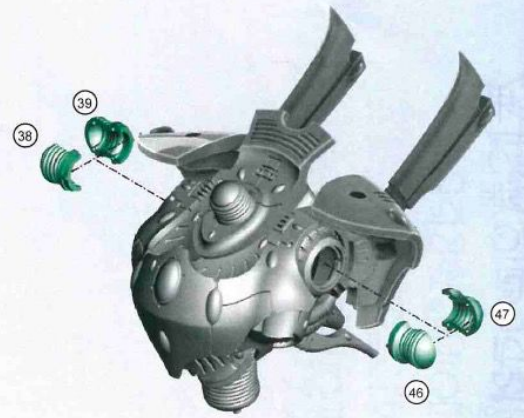
14



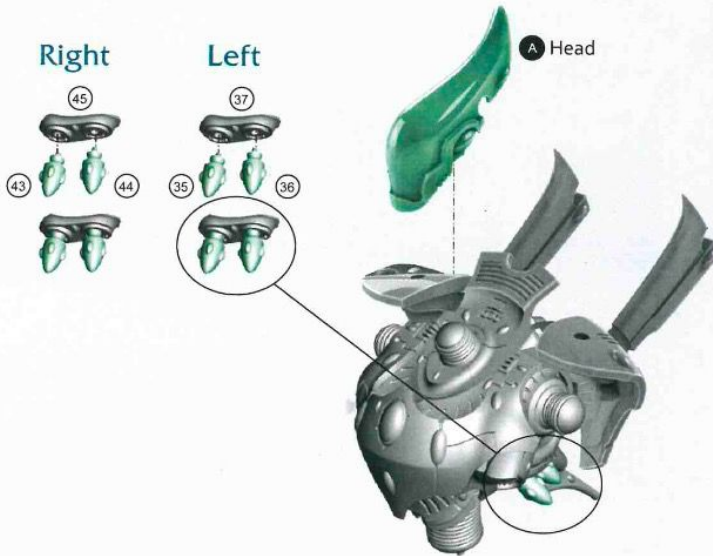
15



16

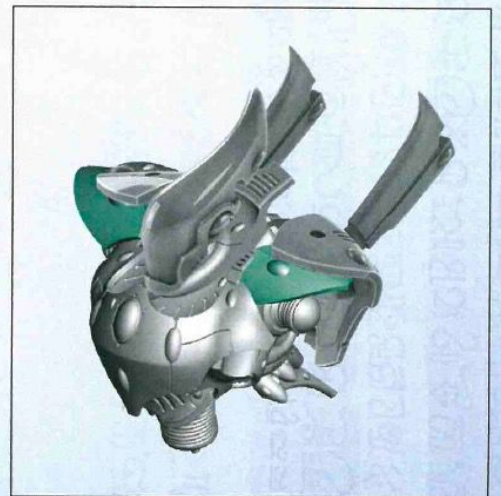
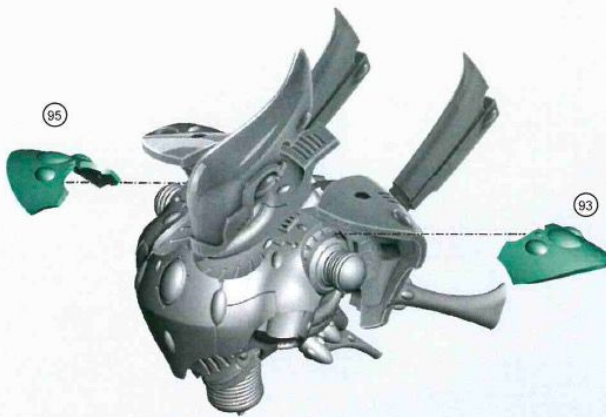


17

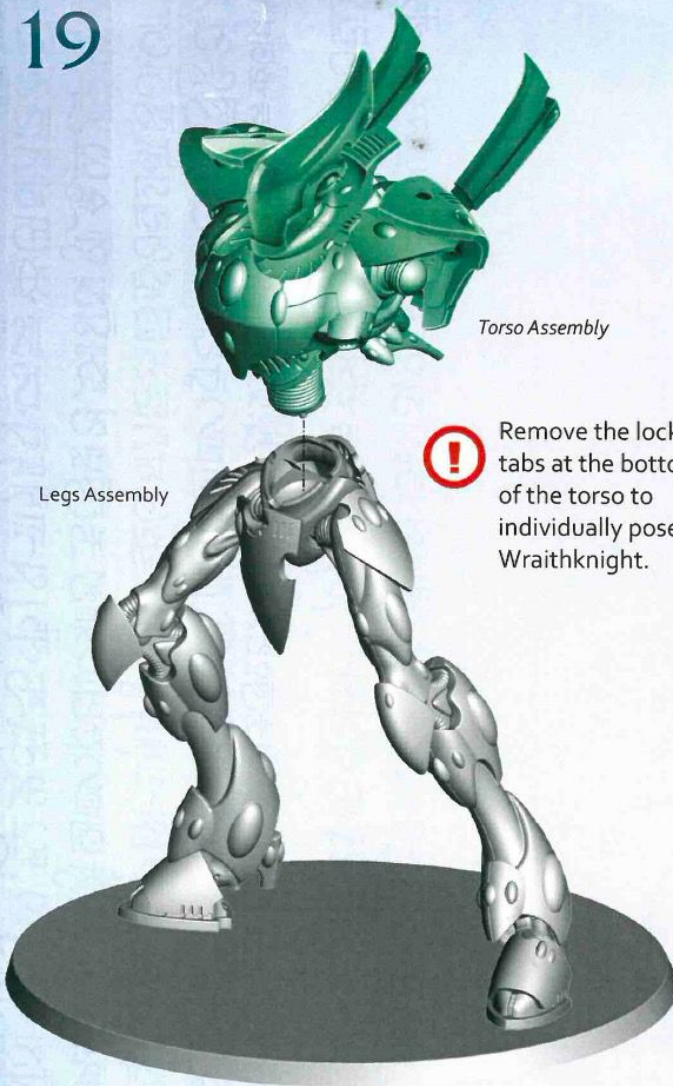


! Rotate head to the desired position before gluing.

18



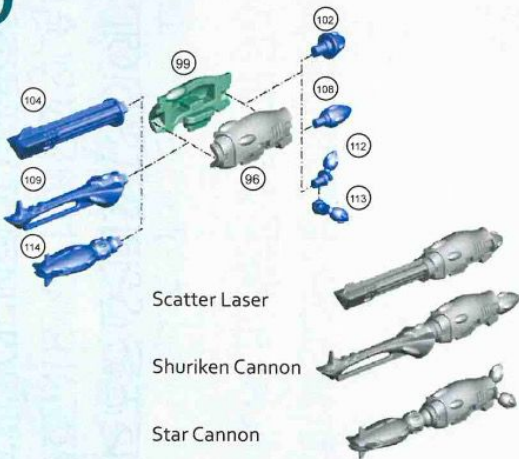
19



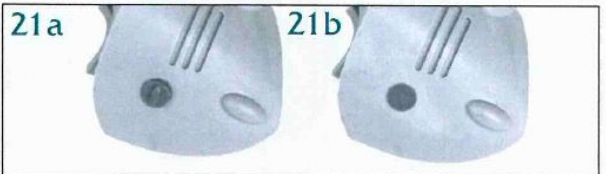
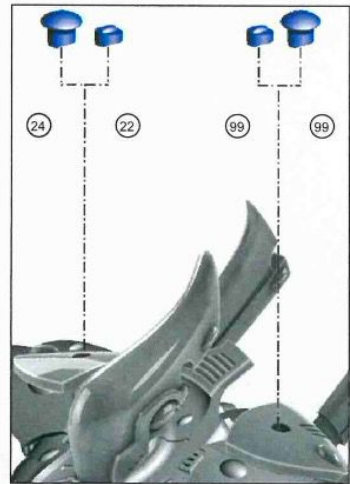
! Remove the locking tabs at the bottom of the torso to individually pose the Wraithknight.



20



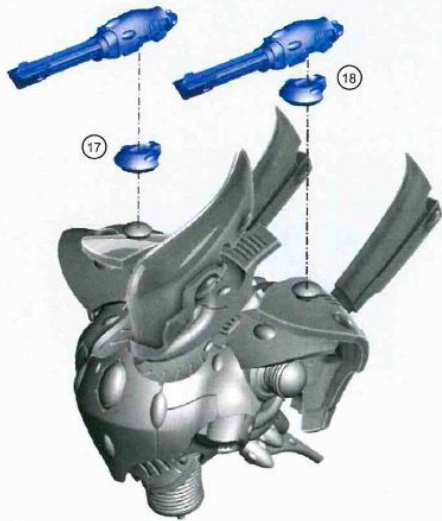
21



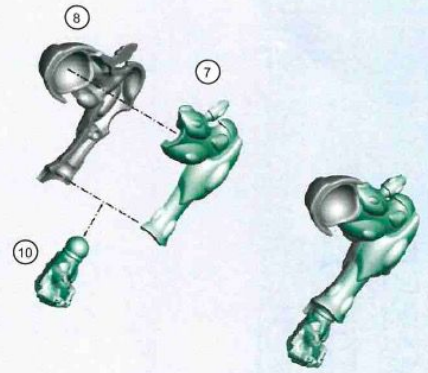
! Choice of secondary weapons, either shoulder- or arm-mounted.

! If mounting shoulder weapons, choose parts 24 & 30. If not, choose parts 22 & 28 which are plugs. The plugs should then be sanded back so that they sit flush with the Webway Shunt Generators as shown in 21a and 21b.

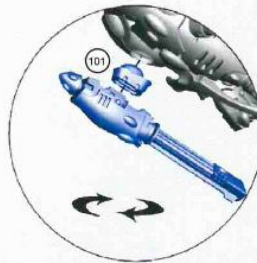
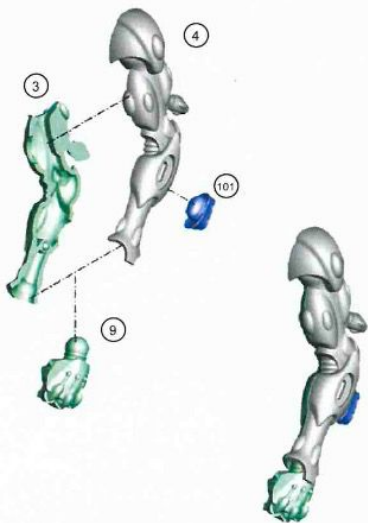
22



23

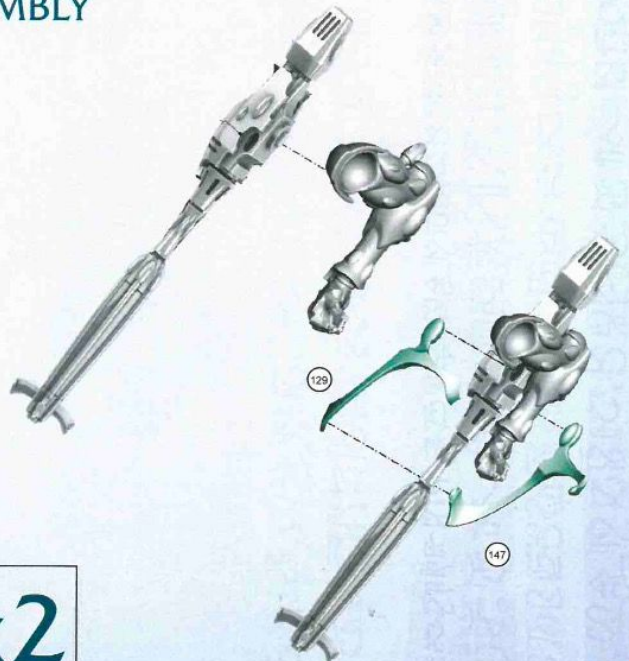


24



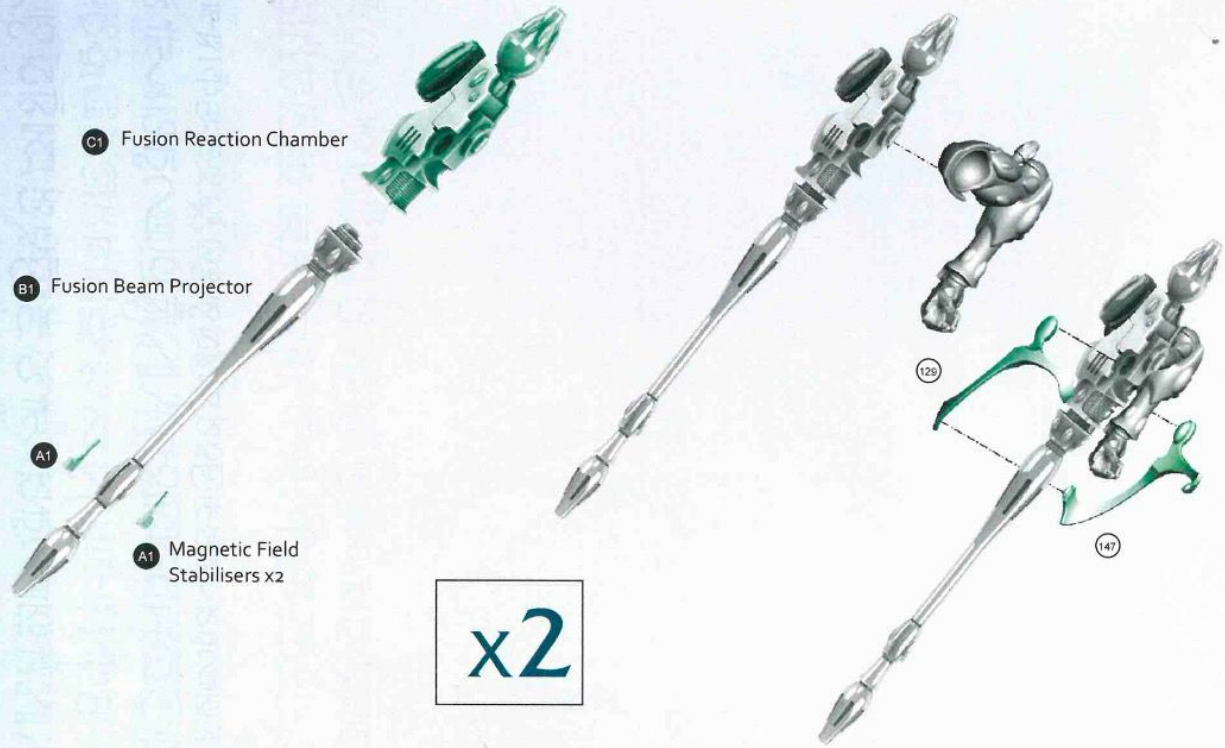
You can optionally attach the secondary weapons to the arms as shown here. If you choose to mount the secondary weapons on the shoulder as shown in step 22 then replace the plastic weapon mount (101) with 14 to add the arm fins (149 and 150) for the right and left arms respectively.

DEATHSHROUD CANNON ASSEMBLY

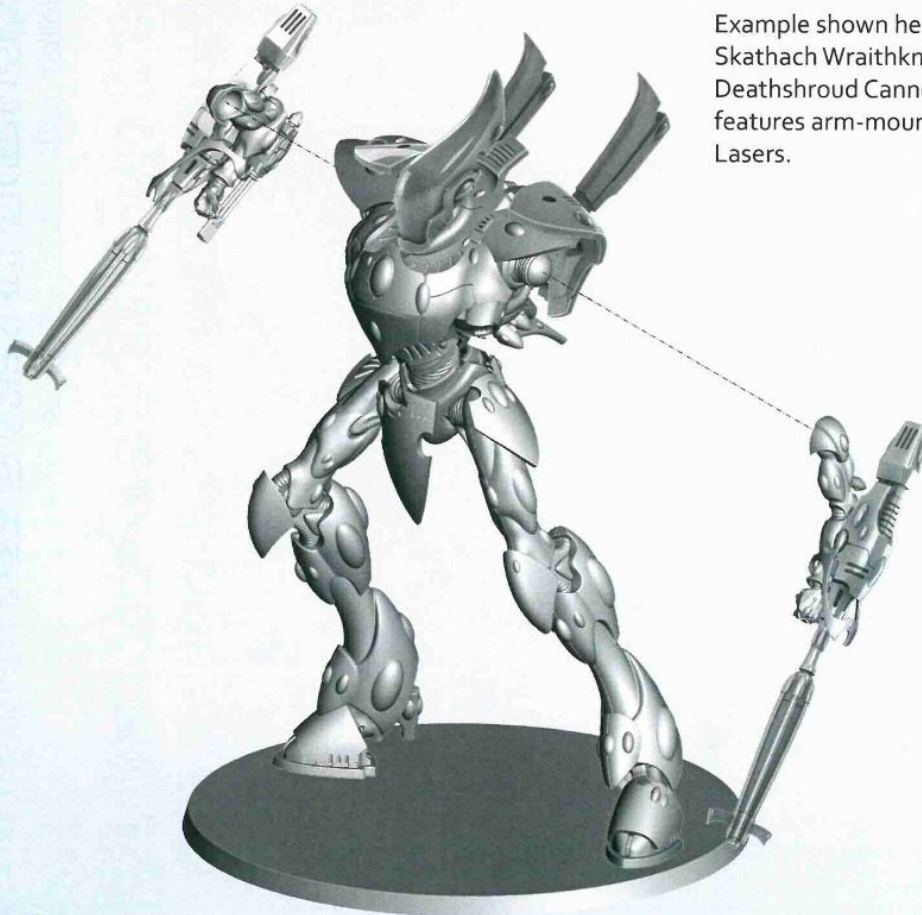


x2

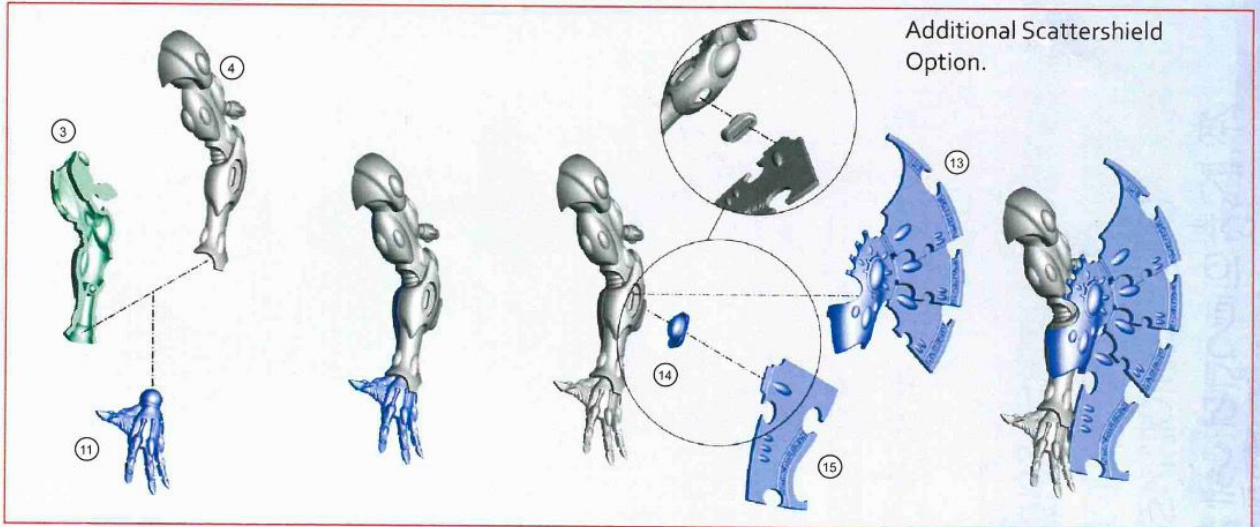
INFERNO LANCE ASSEMBLY



25



Example shown here is a Skathach Wraithknight with Deathshroud Cannon that features arm-mounted Scatter Lasers.



The example shown here is a Skathach Wraithknight with Deathshroud Cannon that features shoulder-mounted Scatter Lasers.





© Copyright Games Workshop Limited 2015.
All rights reserved.

www.forgeworld.co.uk

**GAMES
WORKSHOP**

games-workshop.com



993201040015

forge World

forgeworld.co.uk