



Free Downloads of Build Instructions,
Assembly Booklets & How To Guides

BuildInstructions.com

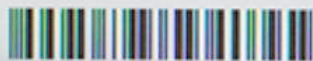
WARHAMMER
40,000

DEATHSHROUD BODYGUARD



CITADEL

© Copyright 2017, Games Workshop Ltd. All rights reserved.



993201020048



• READ THIS FIRST • À LIRE EN PREMIER • LEER ANTES DE MONTAR
• LIES DIES ZUERST • LEGGI PRIMA QUESTO

- **BEFORE ASSEMBLING YOUR MINIATURES PLEASE READ THROUGH THE INSTRUCTIONS IN THIS BOOKLET CAREFULLY.** A pair of plastic cutters is required to remove the plastic components in this kit from their frame. We advise using a mouldline scraping tool to clean up the parts. To assemble your model you will need plastic glue. Games Workshop sells Citadel Fine Detail Cutters, Citadel Mouldline Remover and Citadel Plastic Glue, but does not recommend these products for use by children under the age of 16 without adult supervision.
- **AVANT D'ASSEMBLER VOS FIGURINES, VEUILLEZ LIRE ATTENTIVEMENT LES INSTRUCTIONS DE CE LIVRET.** Une pince coupante est requise pour détacher chaque élément de sa grappe. Nous vous recommandons l'utilisation d'un grattoir pour ébarber les éléments. Pour l'assemblage, vous aurez également besoin de colle plastique. Games Workshop commercialise les Pincas de Précision Citadel, l'Ébarboir Citadel et la Colle Plastique Citadel, mais n'en recommande pas l'utilisation pour des enfants de moins de 16 ans sans la supervision d'un adulte.
- **POR FAVOR, LEE CUIDADOSAMENTE ESTE LIBRETO DE INSTRUCCIONES ANTES DE EMPEZAR A MONTAR LAS MINIATURAS.** Te harán falta unas tenazas para plástico a fin de separar las piezas de la matriz. También aconsejamos una herramienta para rebabas a fin de limpiar cada pieza. Para montar la miniatura necesitarás pegamento para plástico. Games Workshop vende Tenazas Citadel, Herramientas para rebabas Citadel y Pegamento para plástico Citadel, pero no recomienda estos productos a menores de 16 años sin la supervisión de un adulto.
- **VOR DEM ZUSAMMENBAU DER MINIATUREN BITTE DIE ANWEISUNGEN IN DIESER ANLEITUNG AUFMERKSAM DURCHLESEN.** Du benötigst einen Kunststoffseitenschneider, um die Kunststoffbauteile aus dem Gussrahmen herauszutrennen, und Kunststoffkleber, um die Miniatur zusammenzubauen. Außerdem empfehlen wir, die Bauteile vorher mit einem Gussgratentferner zu säubern. Games Workshop bietet Präzisions-Kunststoffseitenschneider von Citadel sowie Citadel-Kunststoffkleber an, empfiehlt aber, dass Kinder unter 16 Jahren diese nur unter Aufsicht eines Erwachsenen benutzen.
- **PRIMA DI ASSEMBLARE LE TUE MINIATURE LEGGI ATTENTAMENTE TUTTE LE ISTRUZIONI DI QUESTO LIBRETTO.** Sono necessarie un paio di tronchesine per plastica per staccare i componenti dai loro sprue. Consigliamo di usare un attrezzo apposito per pulire i componenti. Per assemblare il modello avrai bisogno di colla per plastica. Games Workshop vende Tronchesine di precisione Citadel, Attrezzo per ripulire Citadel e Colla per plastica Citadel, ma non consiglia questi prodotti ad un pubblico minore di 16 anni senza la supervisione di un adulto.

• EXPLANATION OF SYMBOLS • EXPLICATION DES SYMBOLES • EXPLICACIÓN DE SÍMBOLOS
• ERLÄUTERUNG DER SYMBOLE • LEGENDA DEI SIMBOLI



- Special instruction - Please read
- Instructions spéciales - Lire attentivement
- Instrucción especial: Por favor, léela
- Besondere Anweisung - Bitte lesen
- Istruzioni speciali - Leggi attentamente



- Do not glue the components
- Ne pas coller les éléments
- No pegar los componentes
- Bitte die Teile nicht kleben
- Non incollare i componenti



- Dry fit stage before gluing
- Tester avant de coller
- Comprobar el encaje antes de pegar
- Positionierung erst ohne Klebstoff ausprobieren
- Prova a secco prima di incollare



- Repeat process
- Répéter l'étape
- Repetir pasos
- Vorgang wiederholen
- Ripeti il processo



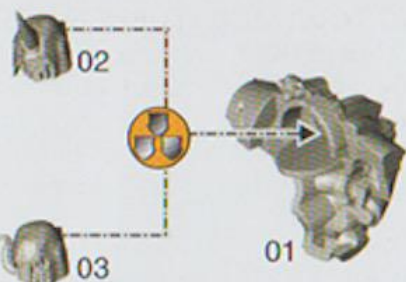
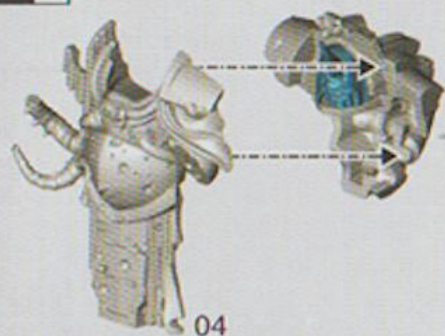
- Choice of parts
- Choix d'éléments
- Modelos de componentes
- Auswahl an Teilen
- Scelta di componenti



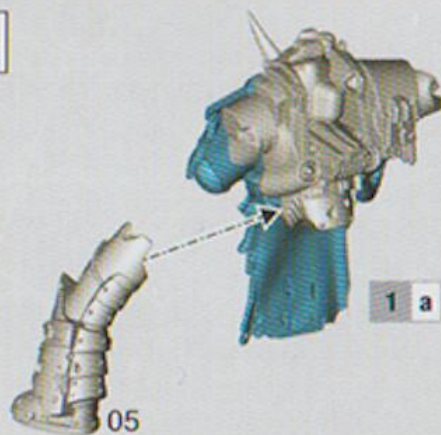
- Stage complete
- Étape terminée
- Paso completado
- Schritt abgeschlossen
- Fase completa

1 DEATHSHROUD TERMINATOR 1

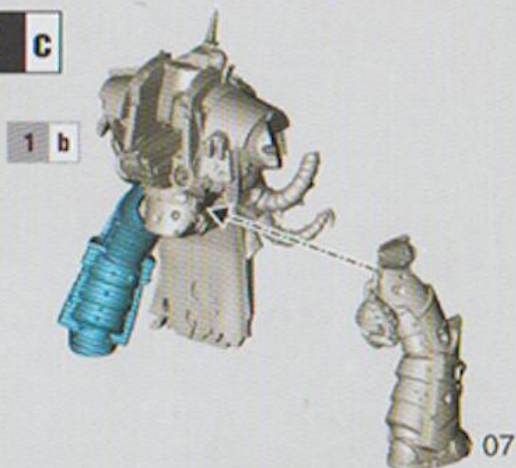
1 a



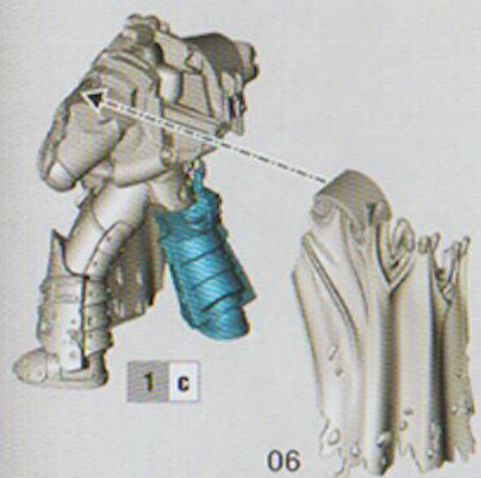
1 b



1 c



1 d



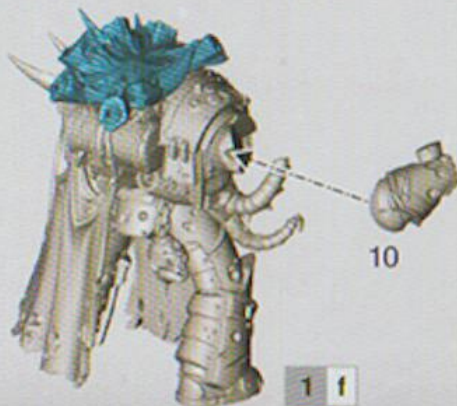
1 e



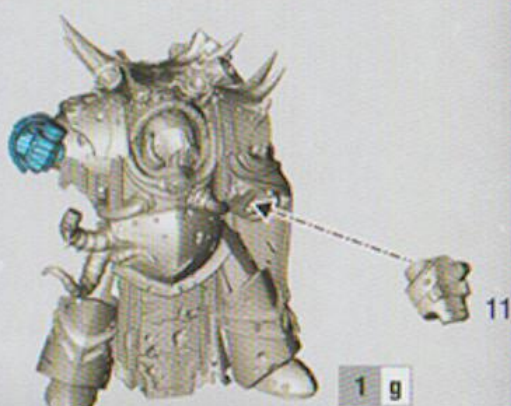
1 f

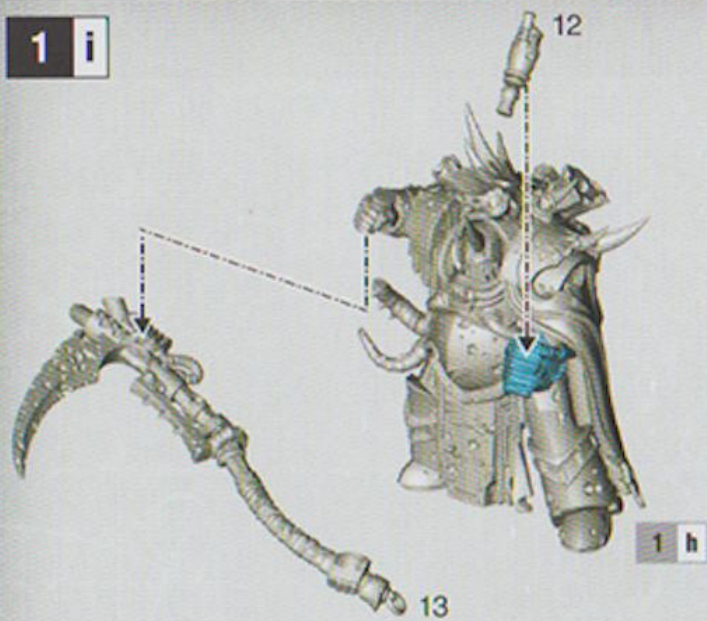
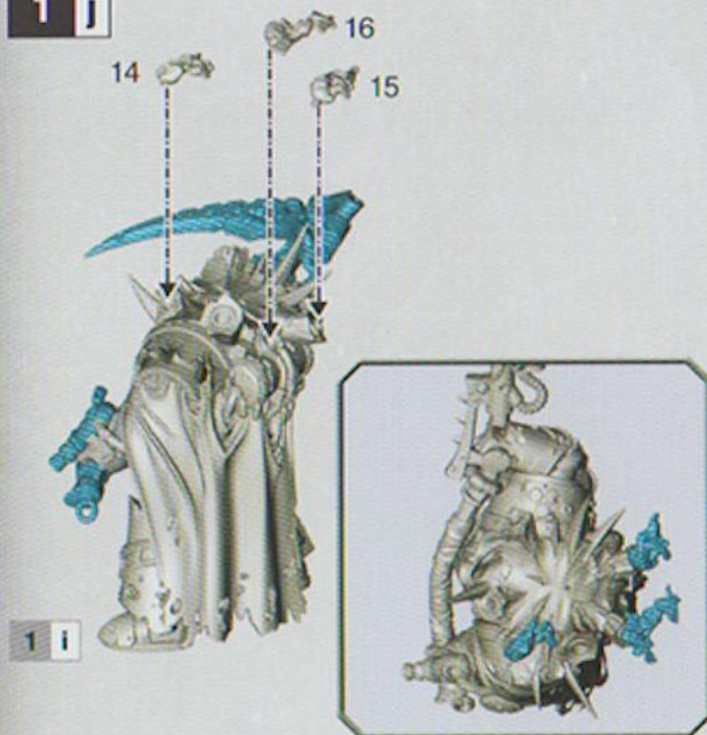
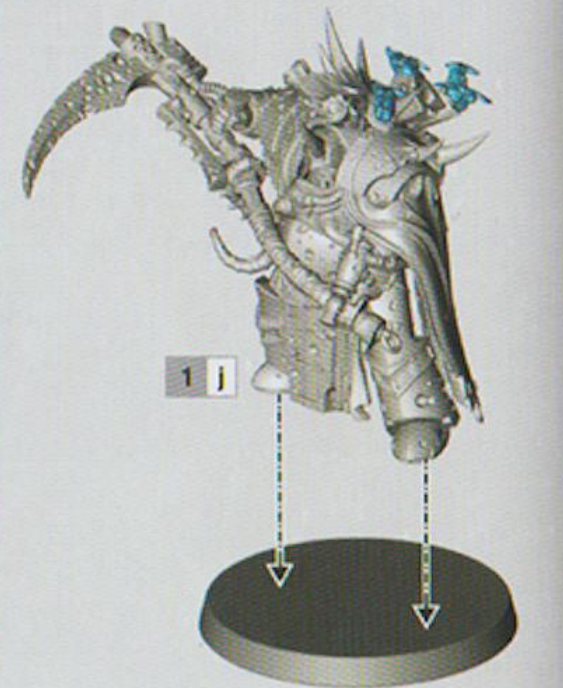


1 g



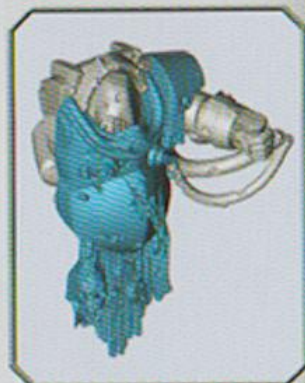
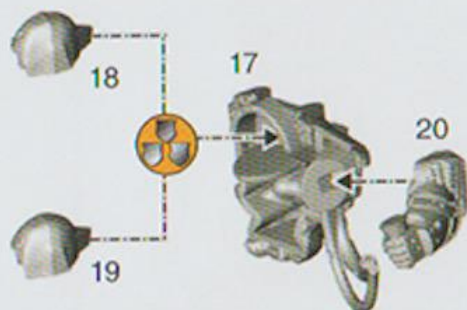
1 h



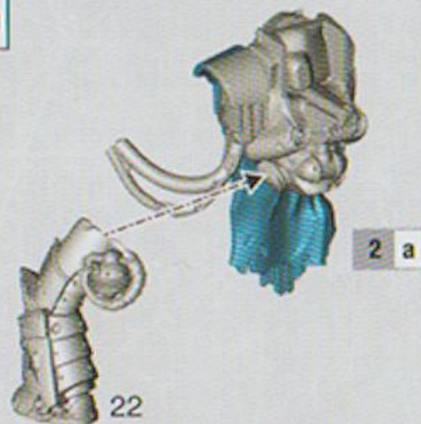
1 i**1 j****1 k**

2 DEATHSHROUD TERMINATOR 2

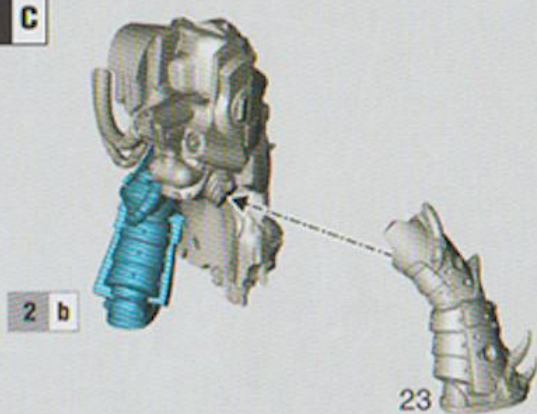
2 a



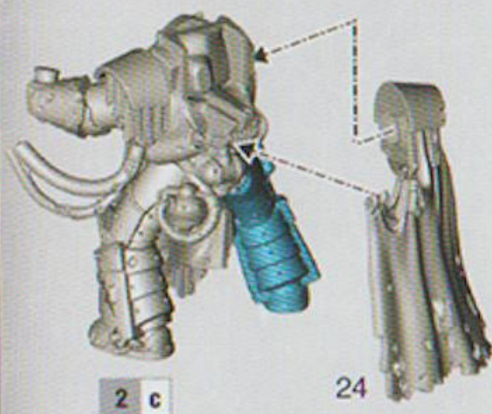
2 b



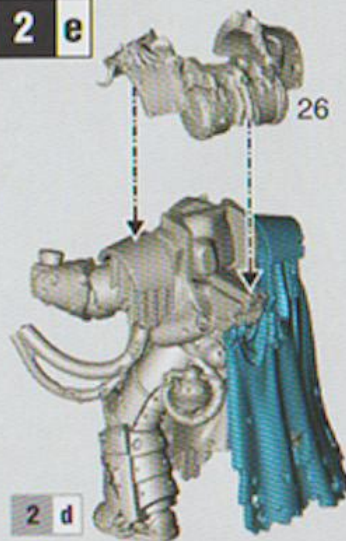
2 c



2 d



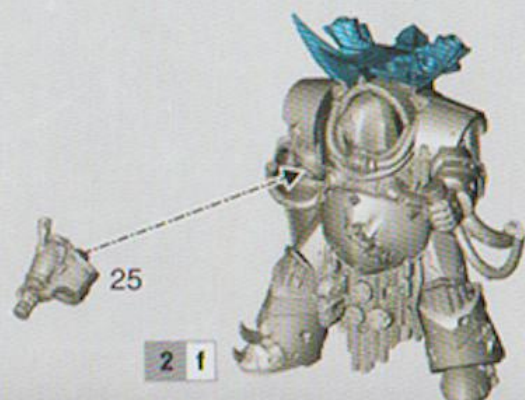
2 e



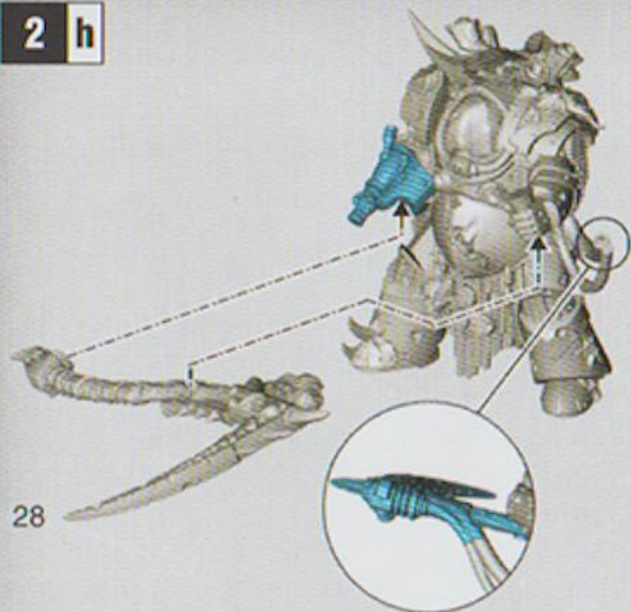
2 f



2 g



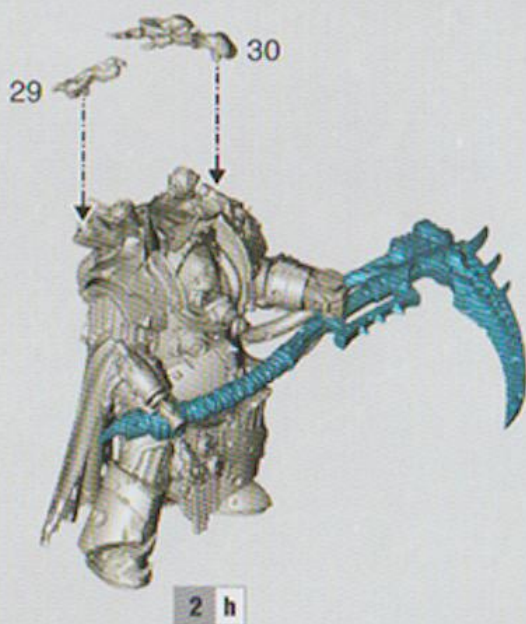
2 h



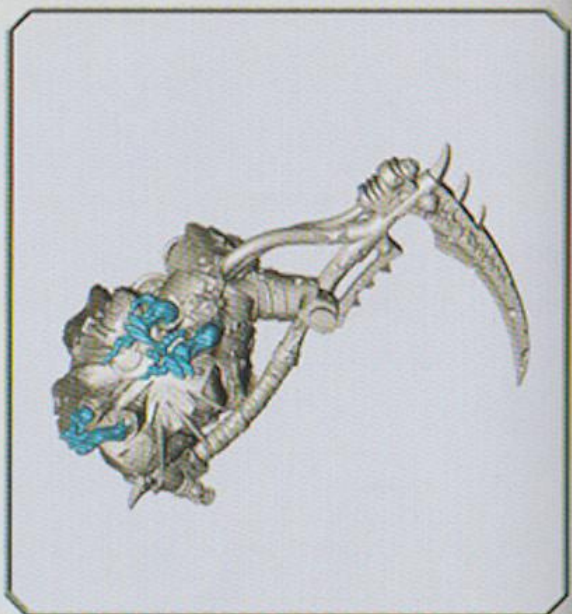
2 g



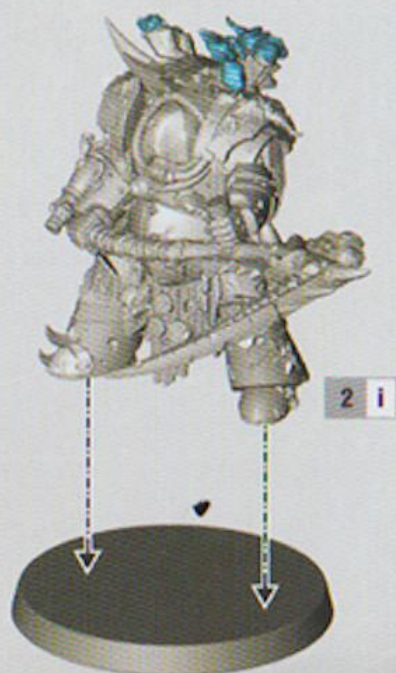
2 i



2 h



2 j



2 i





CHOOSE THE VARIANT YOU WANT TO BUILD
 CHOISISSEZ LA VARIANTE À ASSEMBLER • ELIGE QUÉ VERSIÓN QUIERES MONTAR
 WÄHLE DIE VARIANTE, DIE DU BAUEN MÖCHTEST • SCEGLI LA VARIANTE CHE VUOI ASSEMBLARE

3 DEATHSHROUD CHAMPION

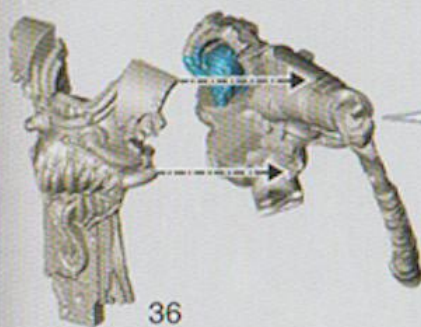


4 DEATHSHROUD TERMINATOR 3

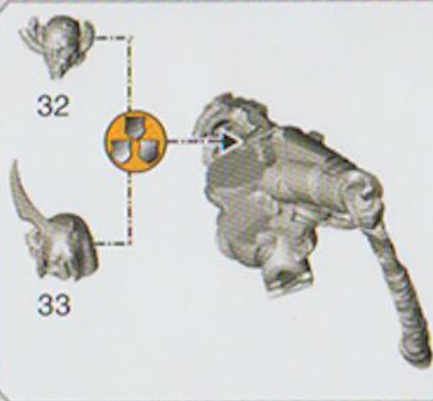


3 DEATHSHROUD CHAMPION

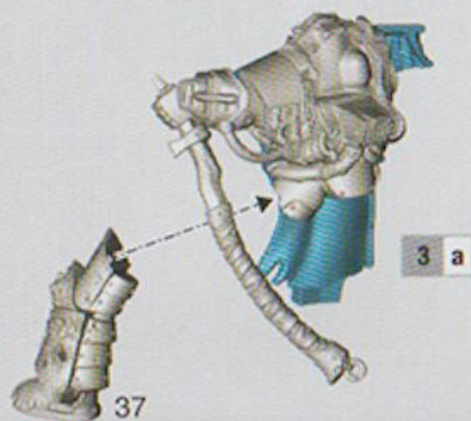
3 a



36



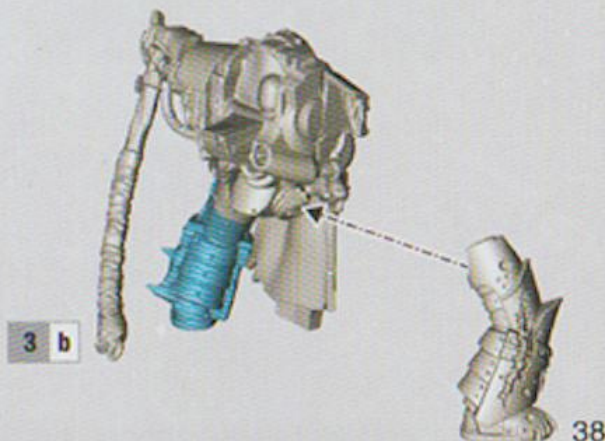
3 b



37

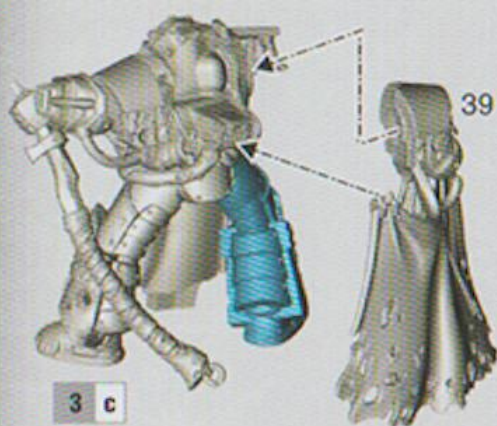
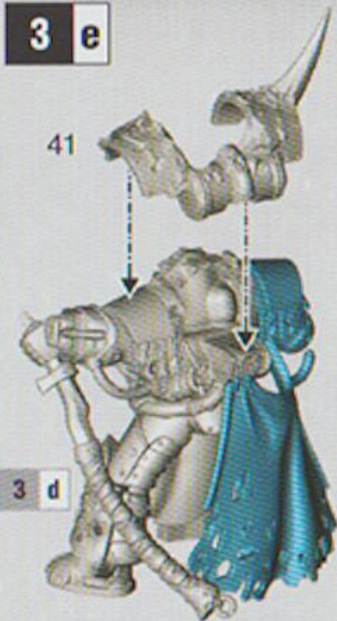
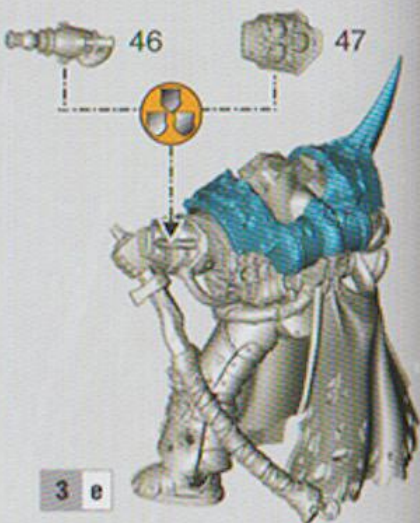
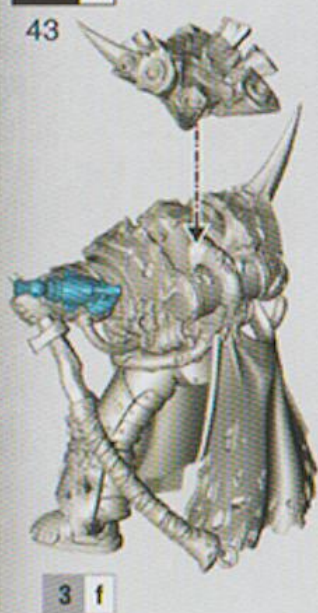
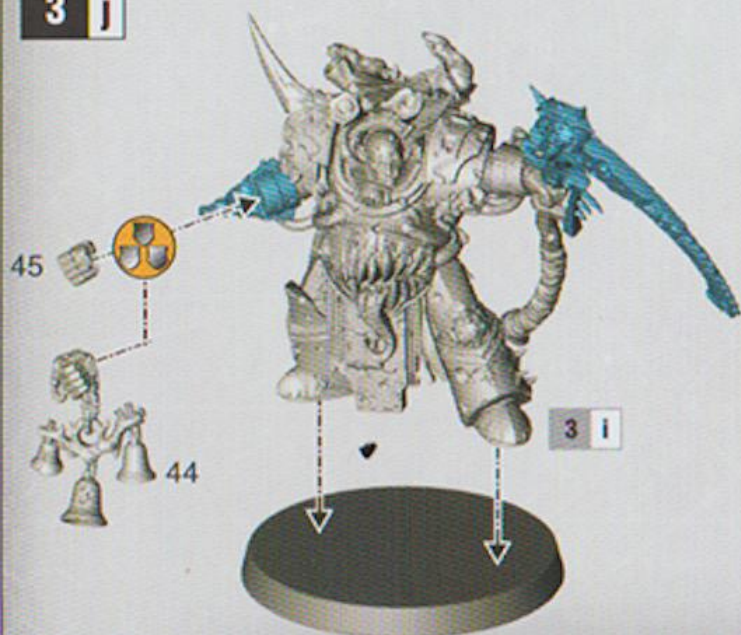
3 a

3 c

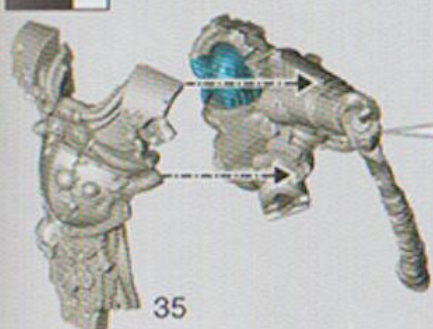


3 b

38

3 d**3 e****3 f****3 g****3 h****3 i****3 j**

4 a



35

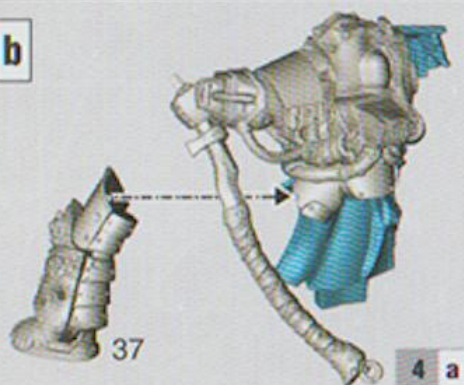
34



31



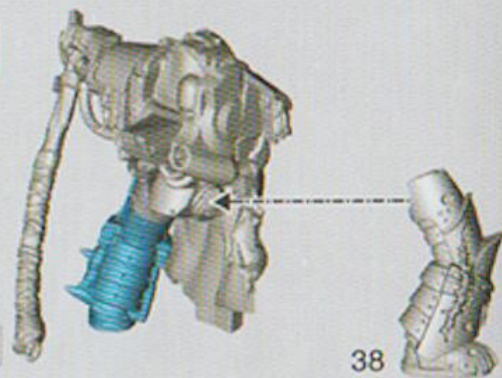
4 b



37

4 a

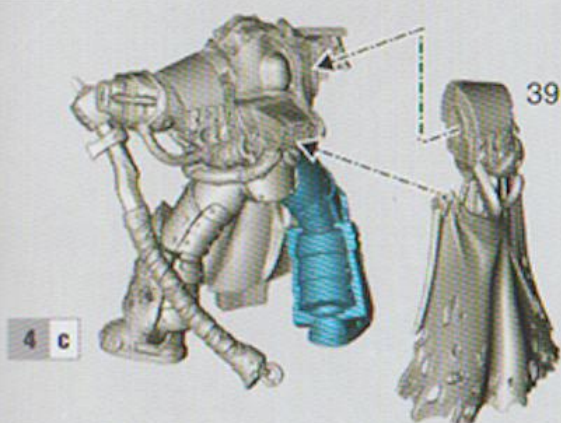
4 c



4 b

38

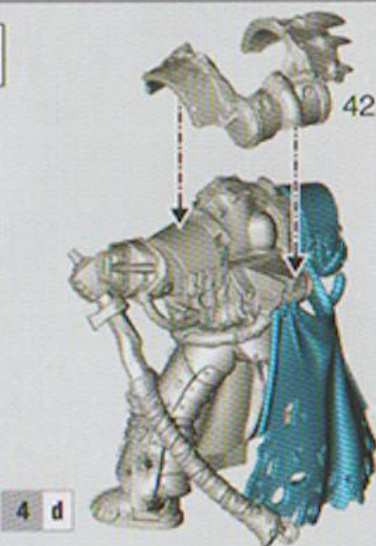
4 d



39

4 c

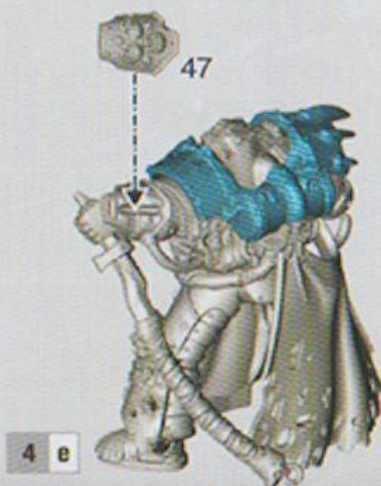
4 e



42

4 d

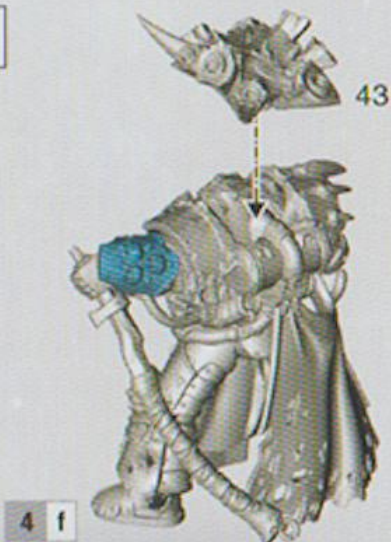
4 f



47

4 e

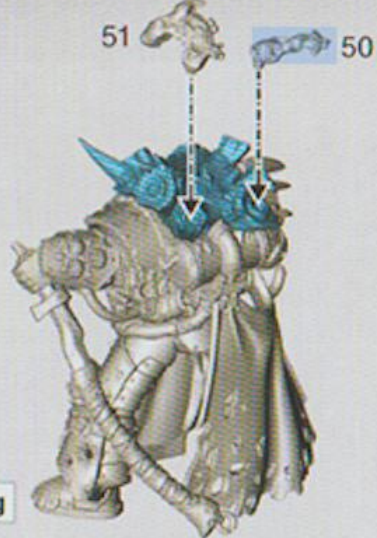
4 g



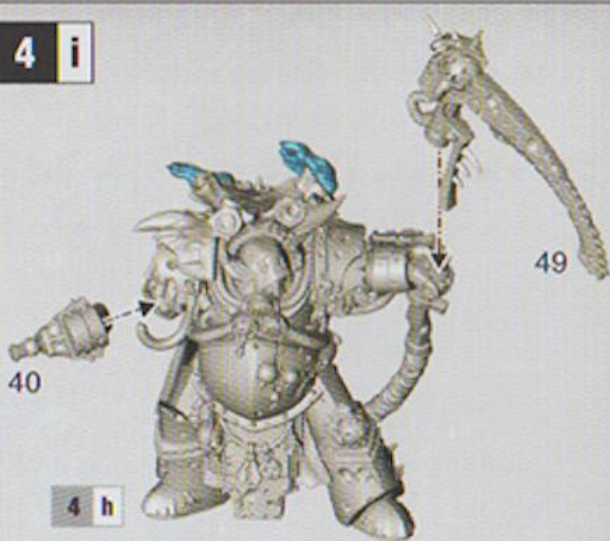
43

4 f

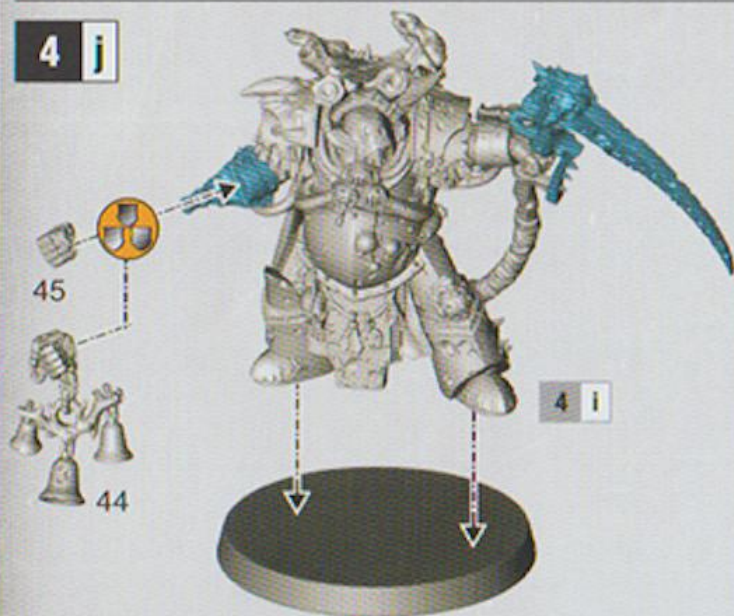
4 h



4 i



4 j



CITADEL
PAINT SYSTEM



BASE CELESTRA GREY

GLAZE GULLIMAN BLUE

GLAZE WAYWATCHER GREEN

LAYER ULTHUAN GREY

BASE NAGGAROTH NIGHT

SHADE NULN OIL

LAYER XEREUS PURPLE

LAYER WARPIEND GREY

BASE DEATH GUARD GREEN

SHADE AGRAX EARTHSHADE

LAYER OGRYN CAMO

EDGE KRIEG KHAKI

BASE SCREAMING BELL

SHADE AGRAX EARTHSHADE

LAYER FULGURITE COPPER

LAYER STORMHOST SILVER

These essential rules will get your new unit on the battlefield – for the full rules for this unit, see the Codex or Index book relevant to your army.

DEATHSHROUD TERMINATORS



11
POWER

NAME	M	WS	BS	S	T	W	A	Ld	Sv
Deathshroud Terminator	4"	3+	3+	5	5	2	3	8	2+
Deathshroud Champion	4"	3+	3+	5	5	2	4	9	2+

This unit contains 2 Deathshroud Terminators and 1 Deathshroud Champion. It can include up to 3 additional Deathshroud Terminators (**Power Rating +11**). Each model is armed with a manreaper and a plaguespurt gauntlet.

WEAPON	RANGE	TYPE	S	AP	D	ABILITIES
Plaguespurt gauntlet	6"	Pistol D6	3	0	1	This weapon is a Plague Weapon – you can re-roll any wound rolls of 1 when attacking with it. This weapon automatically hits its target.
Manreaper	Melee	Melee	+3	-3	D3	This weapon is a Plague Weapon – you can re-roll any wound rolls of 1 when attacking with it.

WARGEAR OPTIONS • The Deathshroud Champion may take a second plaguespurt gauntlet.

ABILITIES

Death to the False Emperor, Disgustingly Resilient

Cataphractii Armour: Models in this unit have a 4+ invulnerable save, but you must halve the result of the dice rolled when determining how far this unit Advances.

Eyes of Mortarion: **DEATH GUARD CHARACTERS** (excluding Mortarion) within 3" of any friendly Deathshroud Terminator units add 1 to their Attacks characteristic.

Silent Bodyguard: Roll a dice each time a friendly **DEATH GUARD CHARACTER** is hit by a ranged or melee weapon whilst he is within 3" of this unit. On a 2+ one of the Deathshroud intercepts that hit – the character is not hit by that attack but this unit is instead.

Teleport Strike: During deployment, you can set up this unit in a teleportarium chamber instead of placing them on the battlefield. At the end of any of your Movement phases they can teleport into battle – set them up anywhere that is more than 9" away from any enemy models.

FACTION KEYWORDS

CHAOS, NURGLE, HERETIC ASTARTES, DEATH GUARD

KEYWORDS

INFANTRY, TERMINATOR, DEATHSHROUD

