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HELDRAKE



! • READ THIS FIRST • À LIRE EN PREMIER • LEER ANTES DE MONTAR • LIES DIES ZUERST • LEGGI PRIMA QUESTO

ENG BEFORE ASSEMBLING YOUR MINIATURES PLEASE READ THROUGH THE INSTRUCTIONS IN THIS BOOKLET CAREFULLY. A pair of plastic cutters is required to remove the plastic components in this kit from their frame. We advise using a mouldline scraping tool to clean up the parts. To assemble your model you will need plastic glue. Games Workshop sells Citadel Fine Detail Cutters, Citadel Mouldline Remover and Citadel Plastic Glue, but does not recommend these products for use by children under the age of 16 without adult supervision.

FRE AVANT D'ASSEMBLER VOS FIGURINES, VEUILLEZ LIRE ATTENTIVEMENT LES INSTRUCTIONS DE CE LIVRET. Une pince coupante est requise pour détacher chaque élément de sa grappe. Nous vous recommandons l'utilisation d'un grattoir pour ébarber les éléments. Pour l'assemblage, vous aurez également besoin de colle plastique. Games Workshop commercialise les Pinces de Précision Citadel, l'Ébarboir Citadel et la Colle Plastique Citadel, mais n'en recommande pas l'utilisation pour des enfants de moins de 16 ans sans la supervision d'un adulte.

SPA POR FAVOR, LEE CUIDADOSAMENTE ESTE LIBRETO DE INSTRUCCIONES ANTES DE EMPEZAR A MONTAR LAS MINIATURAS. Te harán falta unas tenazas para plástico a fin de separar las piezas de la matriz. También aconsejamos una herramienta para rebabas a fin de limpiar cada pieza. Para montar la miniatura necesitarás pegamento para plástico. Games Workshop vende Tenazas Citadel, Herramientas para rebabas Citadel y Pegamento para plástico Citadel, pero no recomienda estos productos a menores de 16 años sin la supervisión de un adulto.

GER VOR DEM ZUSAMMENBAU DER MINIATUREN BITTE DIE ANWEISUNGEN IN DIESER ANLEITUNG AUFMERKSAM DURCHLESEN. Du benötigst einen Kunststoffseitschneider, um die Kunststoffbauteile aus dem Gussrahmen herauszutrennen, und Kunststoffkleber, um die Miniatur zusammenzubauen. Außerdem empfehlen wir, die Bauteile vorher mit einem Gussgratentferner zu säubern. Games Workshop bietet Präzisions-Kunststoffseitschneider von Citadel sowie Citadel-Kunststoffkleber an, empfiehlt aber, dass Kinder unter 16 Jahren diese nur unter Aufsicht eines Erwachsenen benutzen.

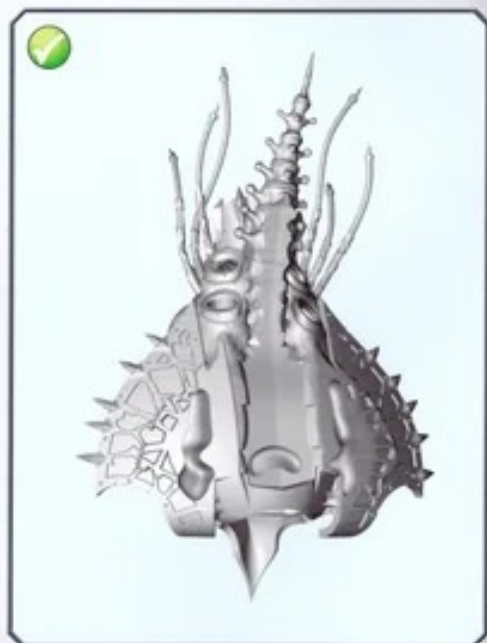
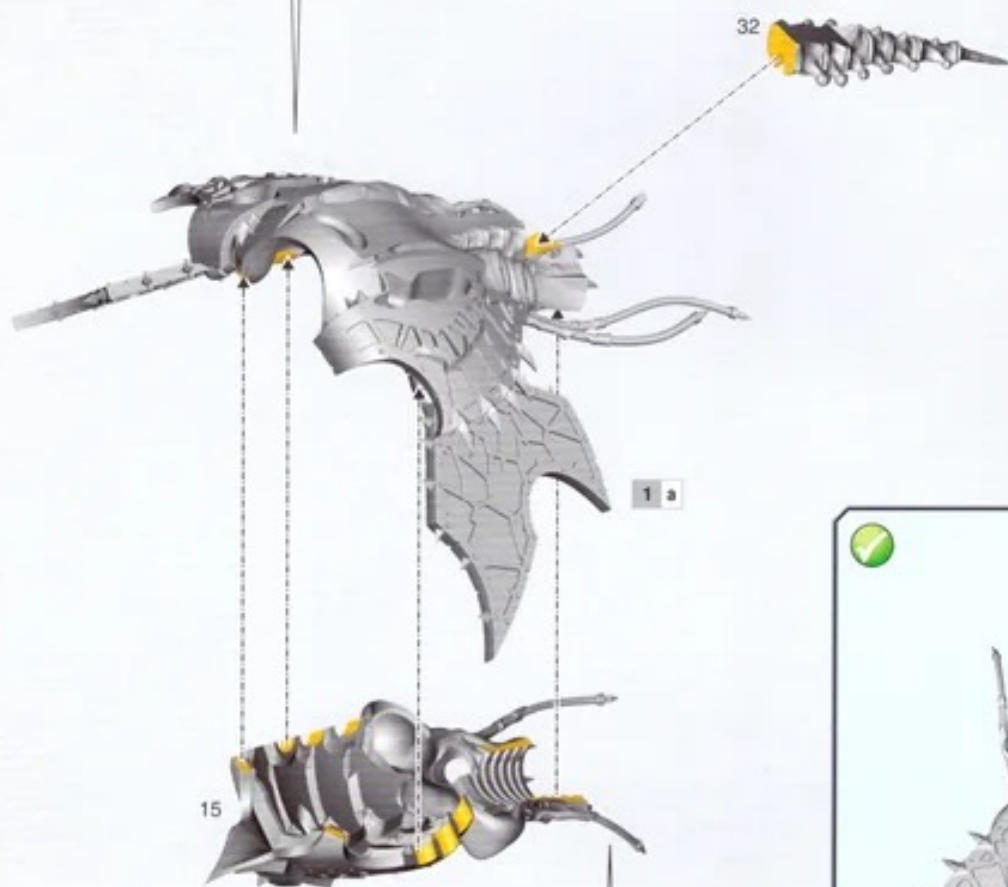
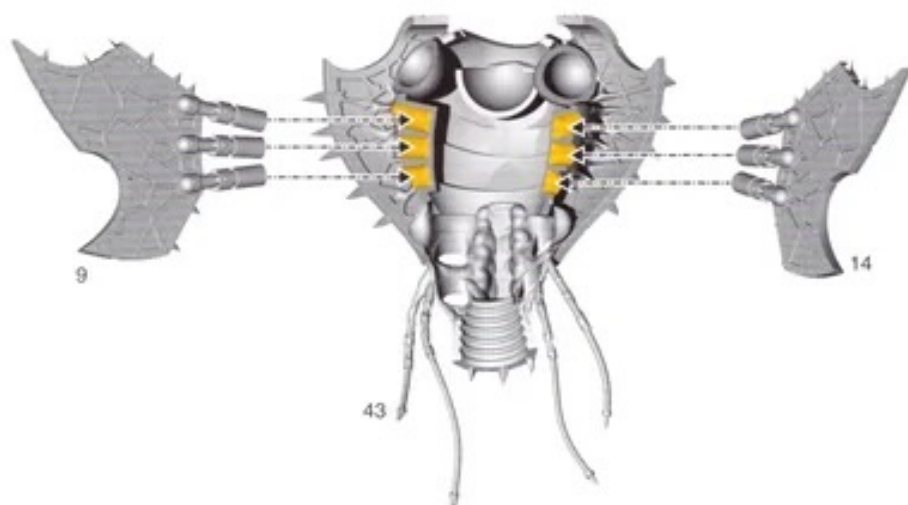
ITA PRIMA DI ASSEMBLARE LE TUE MINIATURE LEGGI ATTENTAMENTE TUTTE LE ISTRUZIONI DI QUESTO LIBRETTO. Sono necessarie un paio di tronchesine per plastica per staccare i componenti dai loro sprue. Consigliamo di usare un attrezzo apposito per pulire i componenti. Per assemblare il modello avrai bisogno di colla per plastica. Games Workshop vende Tronchesine di precisione Citadel. Attrezzo per ripulire Citadel e Colla per plastica Citadel, ma non consiglia questi prodotti ad un pubblico minore di 16 anni senza la supervisione di un adulto.

**• EXPLANATION OF SYMBOLS • EXPLICATION DES SYMBOLES • EXPLICACIÓN DE SIMBOLOS
• ERLÄUTERUNG DER SYMBOLE • LEGENDA DEI SIMBOLI**

- !**
- Dry fit stage before gluing
 - Tester avant de coller
 - Comprobar el encaje antes de pegar
 - Positionierung erst ohne Klebstoff ausprobieren
 - Prova a secco prima di incollare

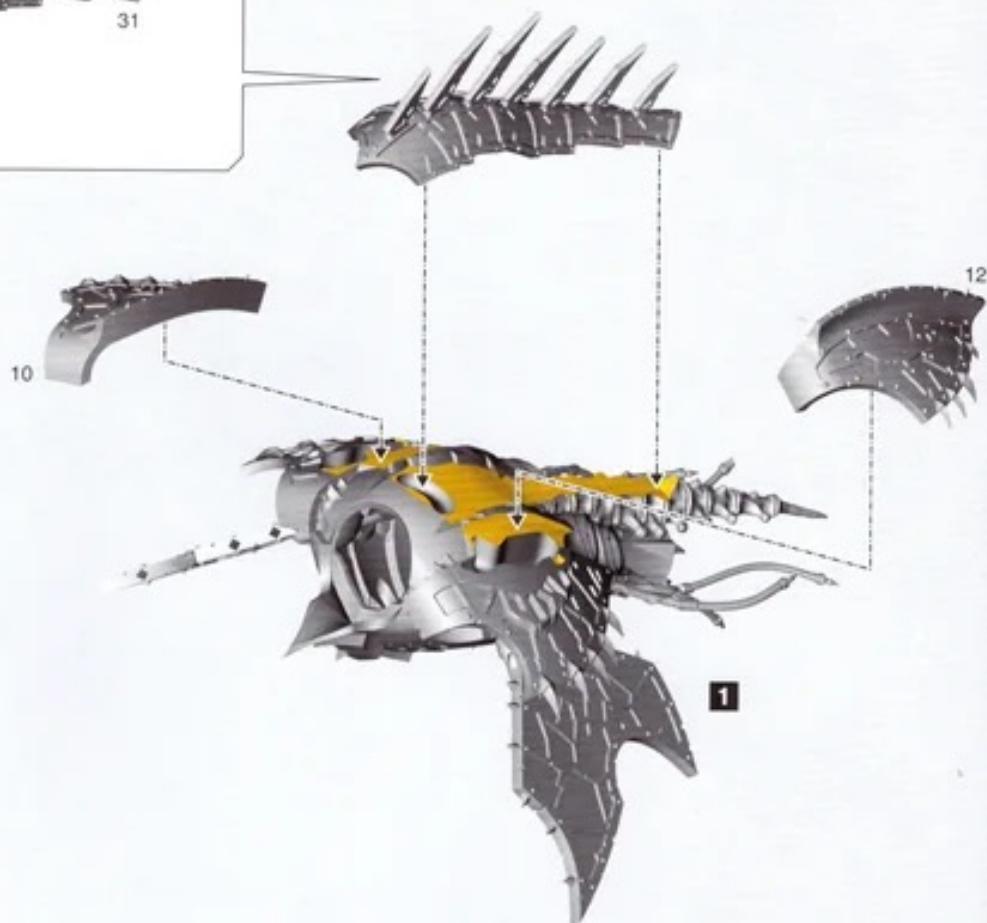
- !**
- Paint before assembly
 - Peindre avant assemblage
 - Pintar antes del montaje
 - Erst bemalen, dann zusammenbauen
 - Dipingi prima dell'assemblaggio

- x2**
- Repeat process
 - Répéter l'étape
 - Repetir pasos
 - Vorgang wiederholen
 - Ripeti il processo



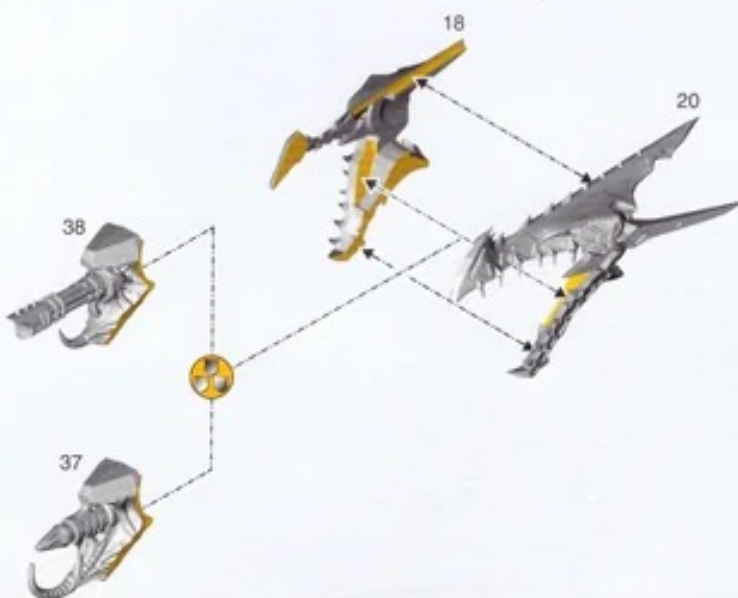
 Take care when assembling the cables.
 Attention à l'assemblage des câbles.
 Ten cuidado cuando montes los cables.
 Sei beim Zusammenbau der Kabel vorsichtig.
 Fai attenzione quando assembli i cavi.

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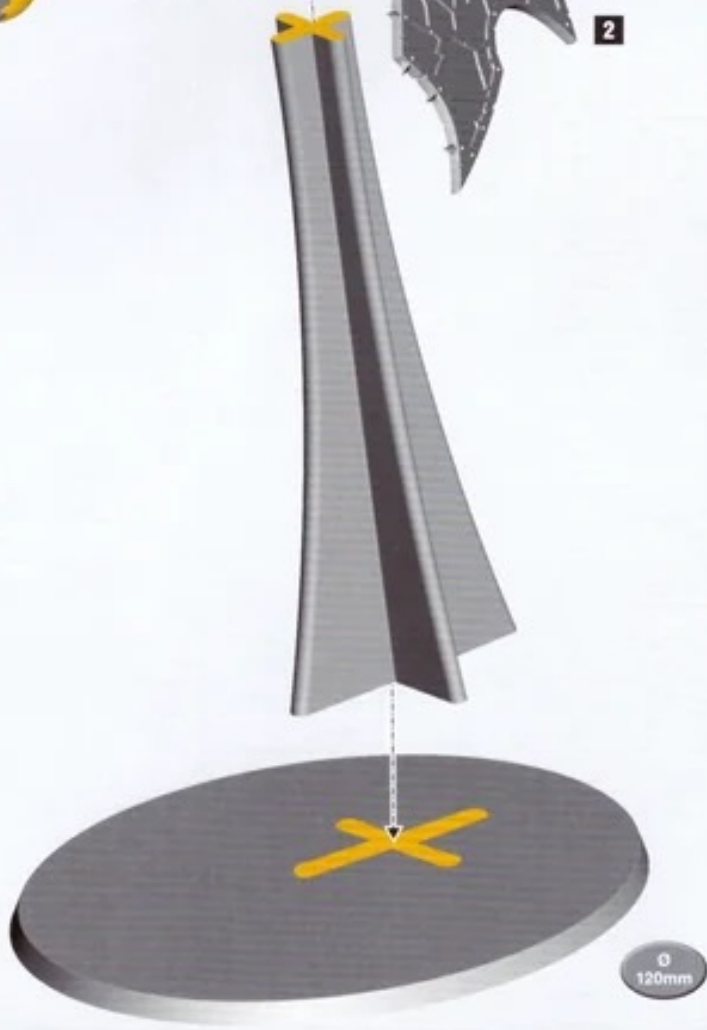
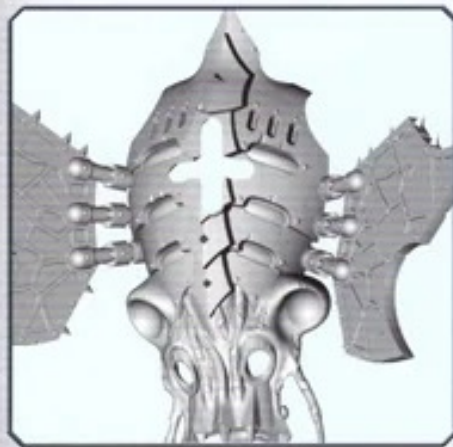
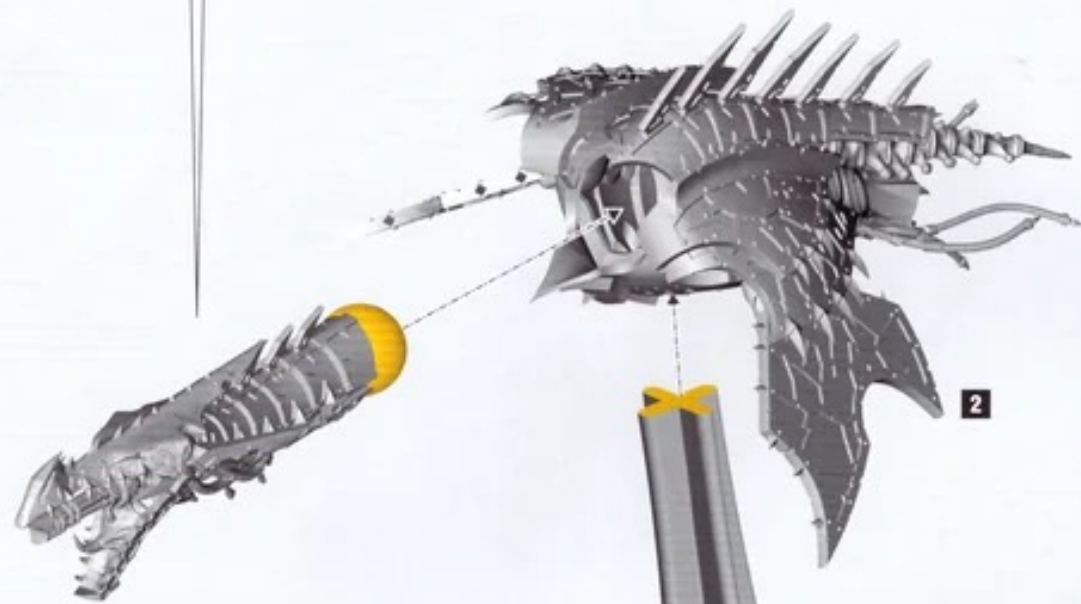
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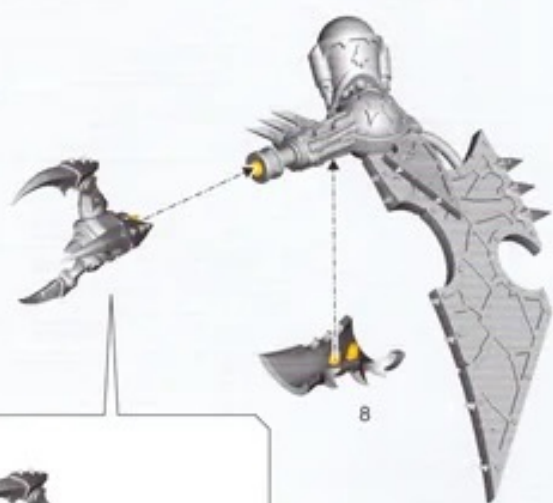


- Hades autocannon
- Autocannon Hades
- Cañón automático Hades
- Hades-Maschinenkanone
- Cannone automatico hades

- Baileflamer
- Conflagrateur
- Lanzallamas de perdición
- Hexenfeuerwerfer
- Lanciallamme del tormento



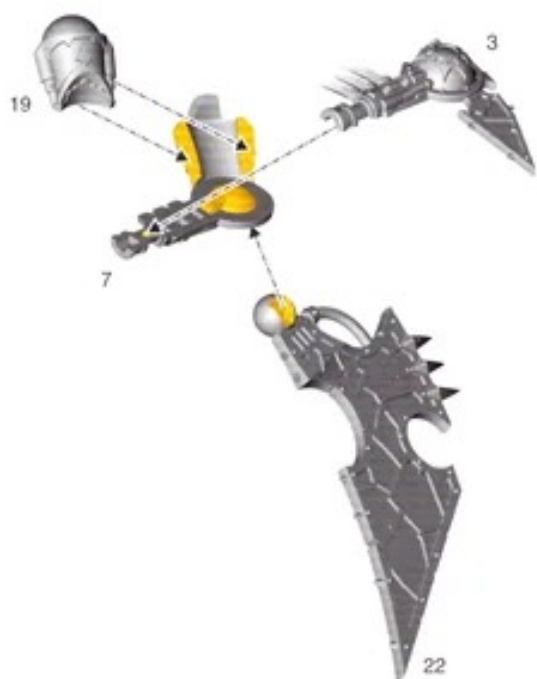


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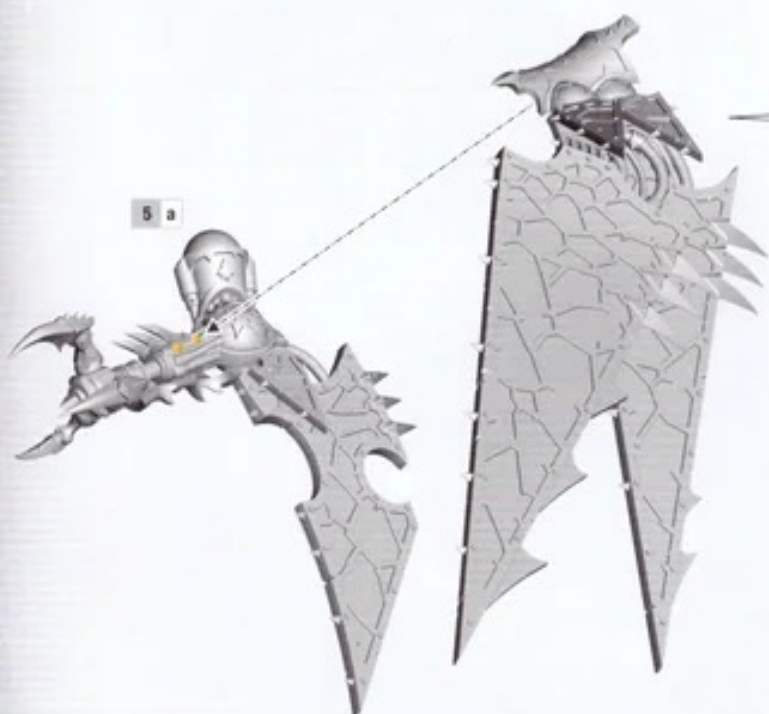
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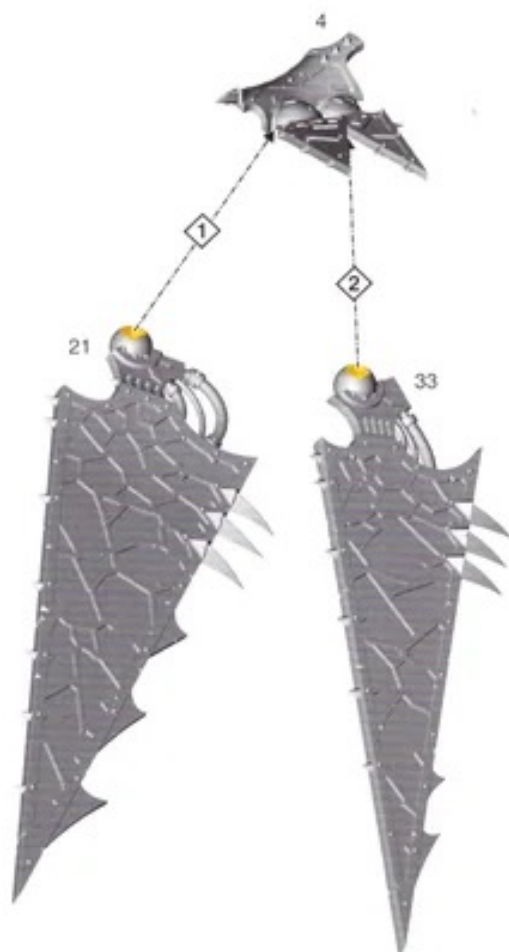
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5 b

5 a



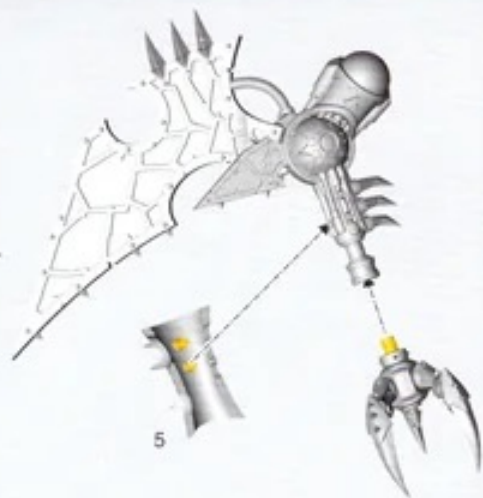
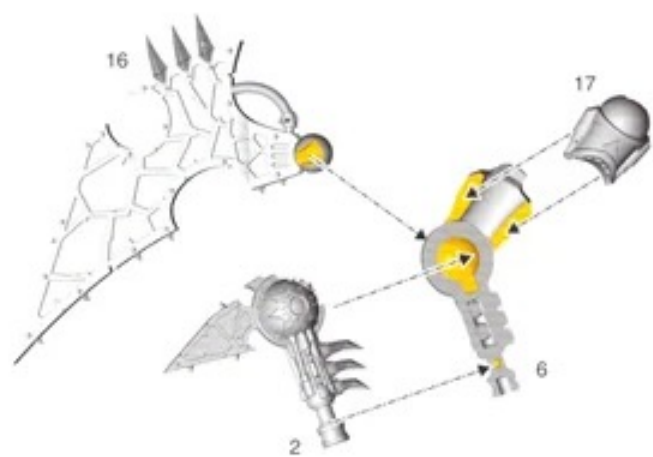
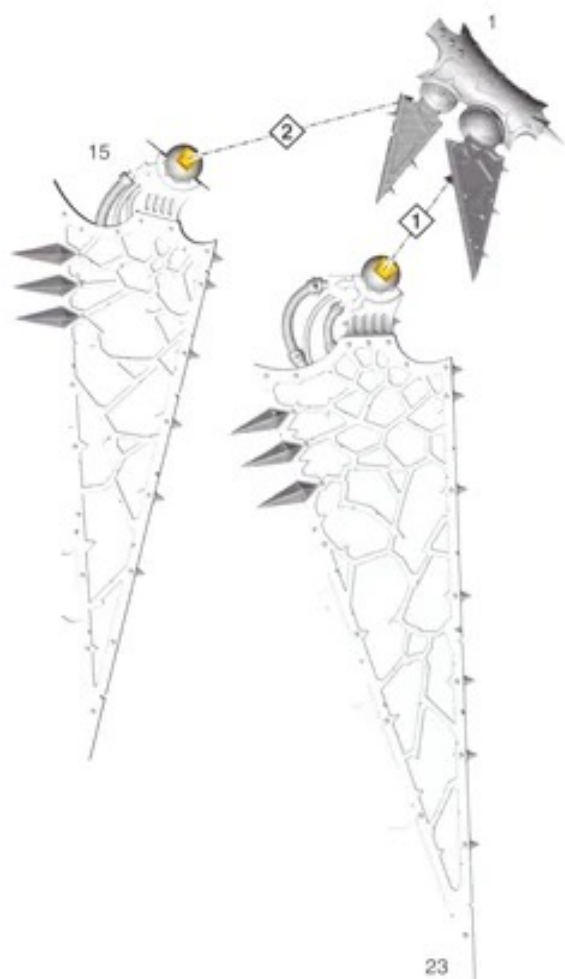
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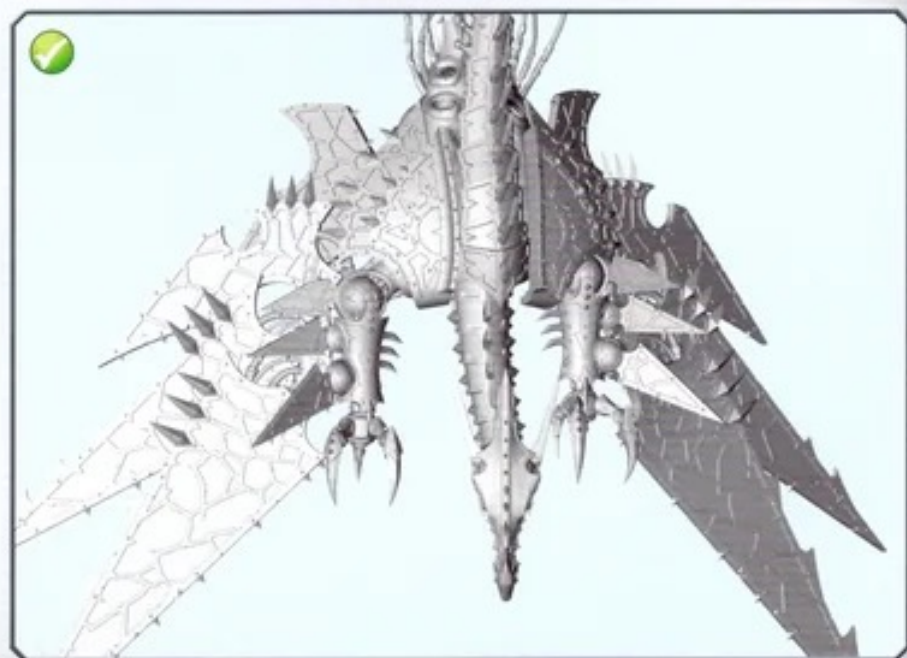
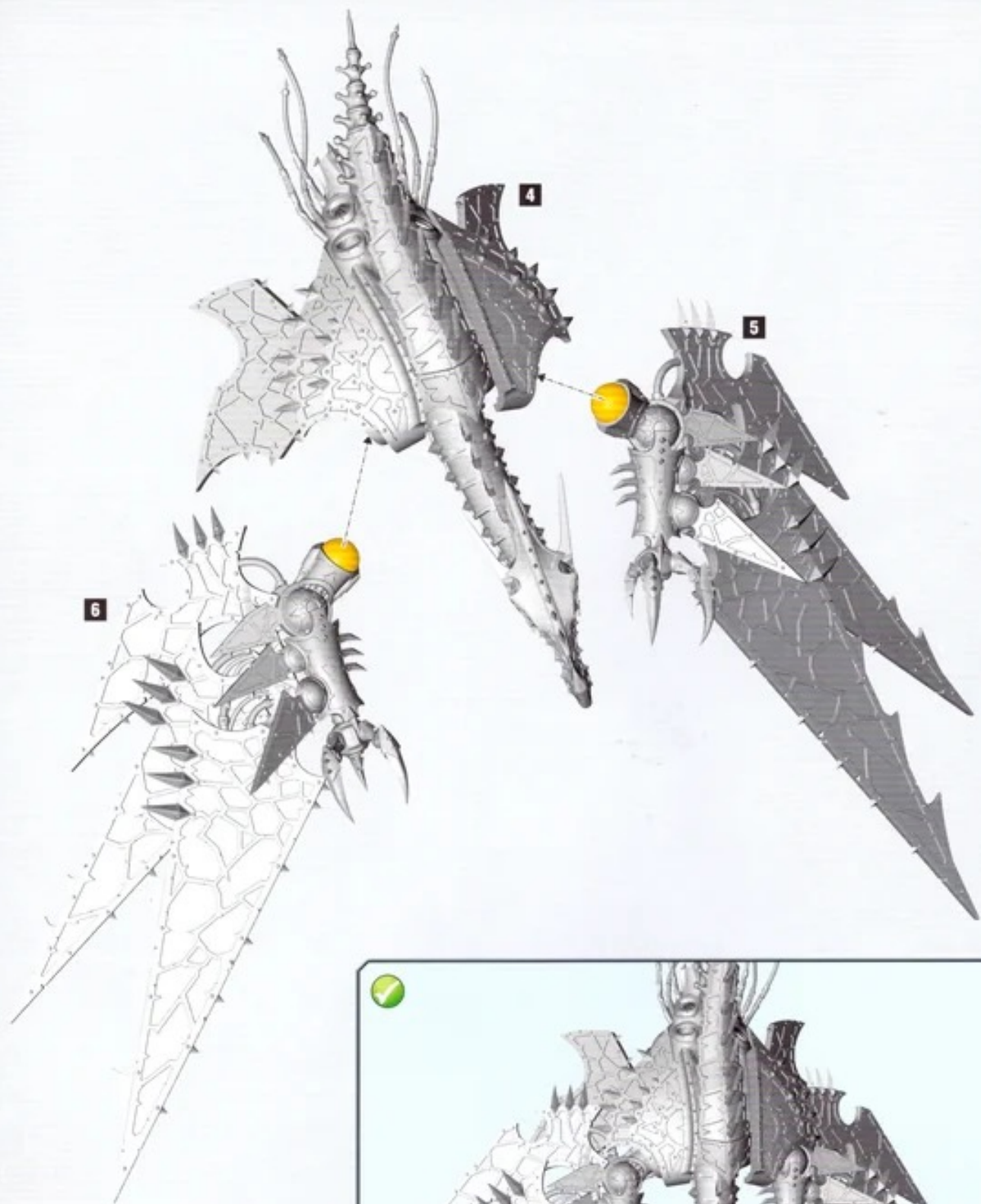
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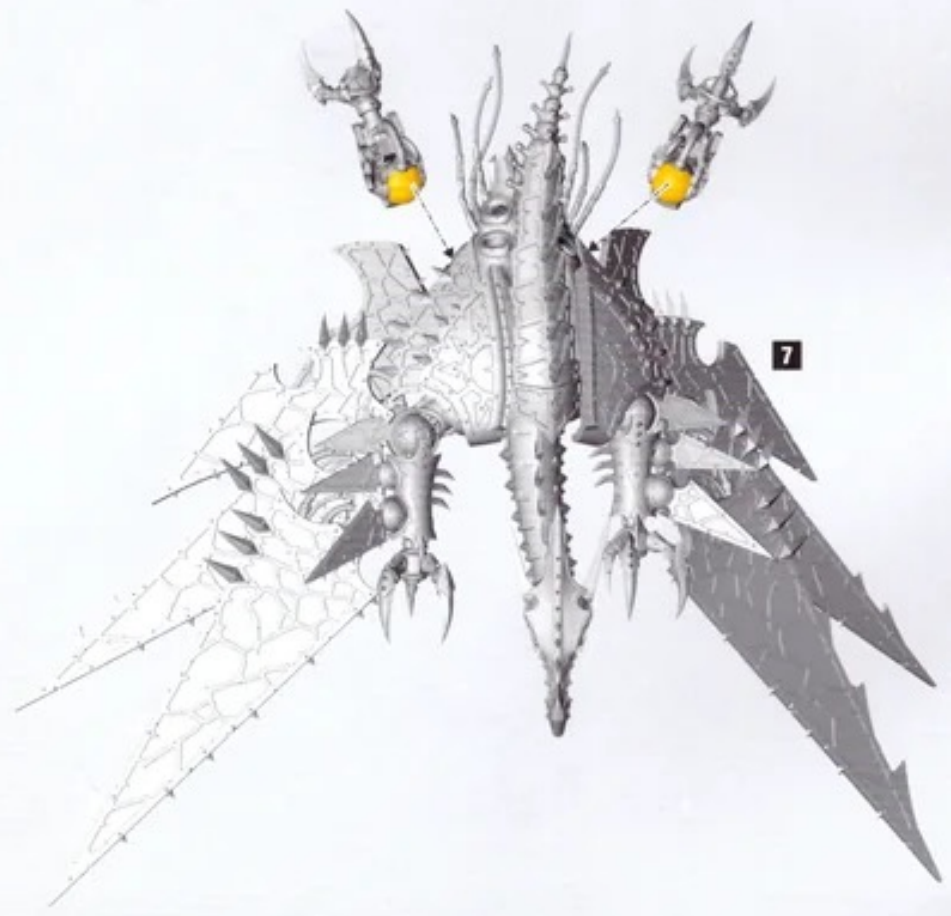
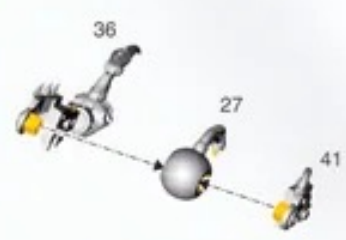
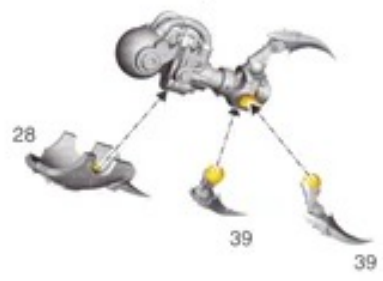
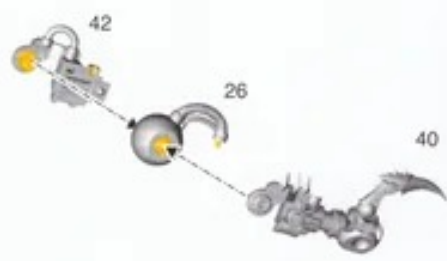
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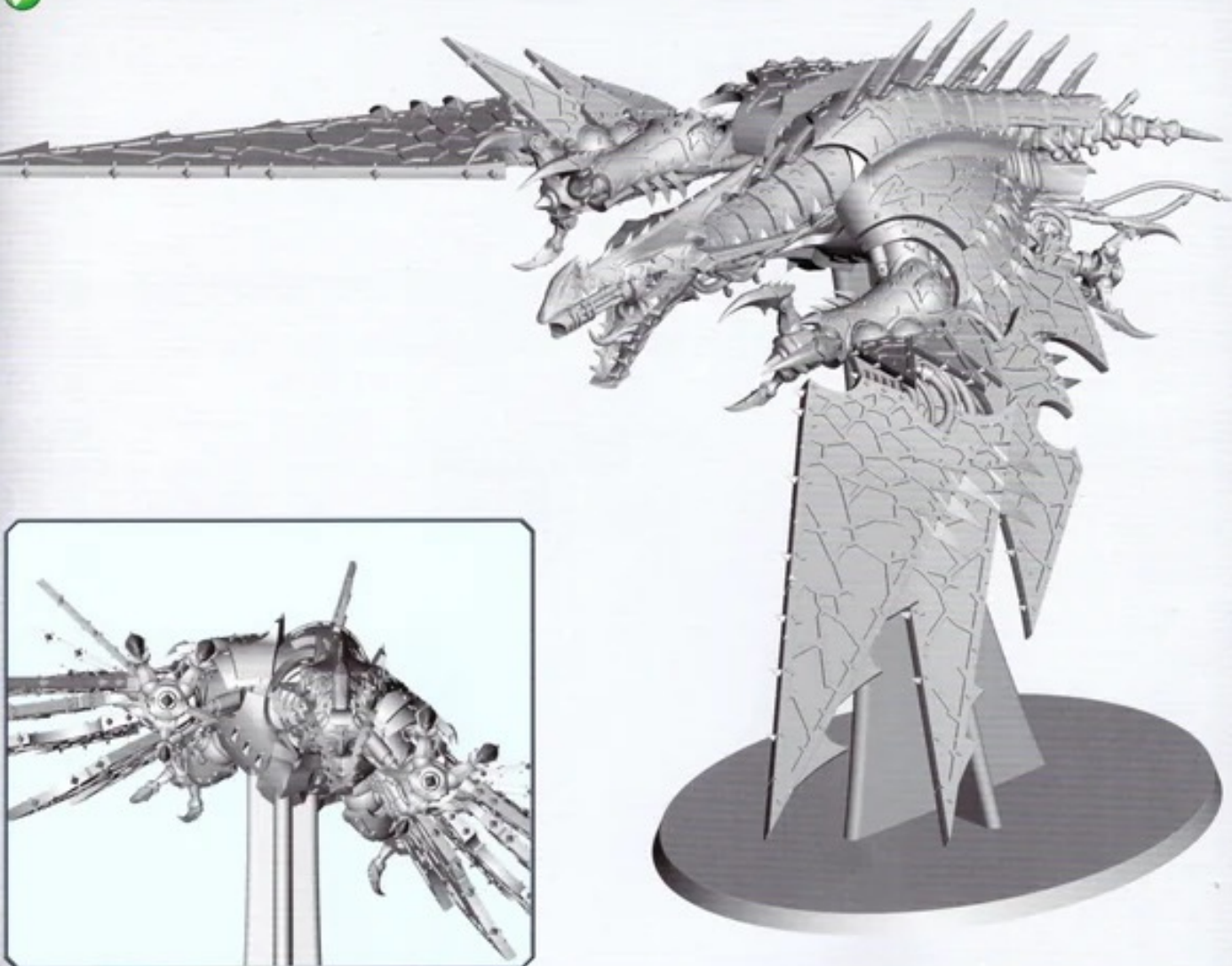
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6 a**6 b**







ENGLISH

These essential rules will get your new unit on the battlefield - for the full rules for this unit, see the codex relevant to your army.

HELDRAKE

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POWER

NAME	M	WS	BS	S	T	W	A	Ld	Sv
Heldrake	*	*	4+	7	7	12	*	8	3+

A Heldrake is a single model equipped with a Hades autocannon and Heldrake claws.

DAMAGE

Some of this model's characteristics change as it suffers damage, as shown below:

REMAINING W	M	WS	A
7-12+	30"	3+	4
4-6	20"	4+	3
1-3	10"	5+	2

WEAPON	RANGE	TYPE	S	AP	D	ABILITIES
Baleflamer	18"	Assault D6	6	-2	2	This weapon automatically hits its target.
Hades autocannon	36"	Heavy 4	8	-1	2	-
Heldrake claws	Melee	Melee	User	-1	D3	When attacking models that can FLY, add 1 to this weapon's hit roll.

WARGEAR OPTIONS • This model may replace its Hades autocannon with a baleflamer.**ABILITIES** **Daemonic:** This model has a 5+ invulnerable save.**Infernal Regeneration:** At the start of your turn, this model regains 1 lost wound.**Crash and Burn:** If this model is reduced to 0 wounds, roll a D6 before removing the model from the battlefield; on a 6 it crashes in a fiery explosion and each unit within 6" suffers D3 mortal wounds.**FACTION KEYWORDS** CHAOS, <MARK OF CHAOS>, HERETIC ASTARTES, <LEGION>**KEYWORDS** VEHICLE, DAEMON, DAEMON ENGINE, FLY, HELDRAKE