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BLOOD ANGELS LEGION

CRIMSON PALADINS

Also known within the obscure dogma of the IXth Legion as the Keruvim, or the Storm Winds, the Crimson Paladins are one of the warrior Orders of the First Sphere. As with the other First Sphere Orders, they forsake name and rank to assume an identity and role that subsumes all sense of self and leaves them with only the singular duty assigned them. Such a sacrifice, made in the name of the Great Angel and for the sake of their brothers, bolsters the resolve of these warriors to the point that no threat or dire fate can turn them from their purpose.



THIS IS NOT A TOY

Not suitable for children under 15 years of age.

WARNING: Resin dust can be harmful if inhaled. Always wear a dust mask or respirator when sanding or sawing resin parts.

forge World®



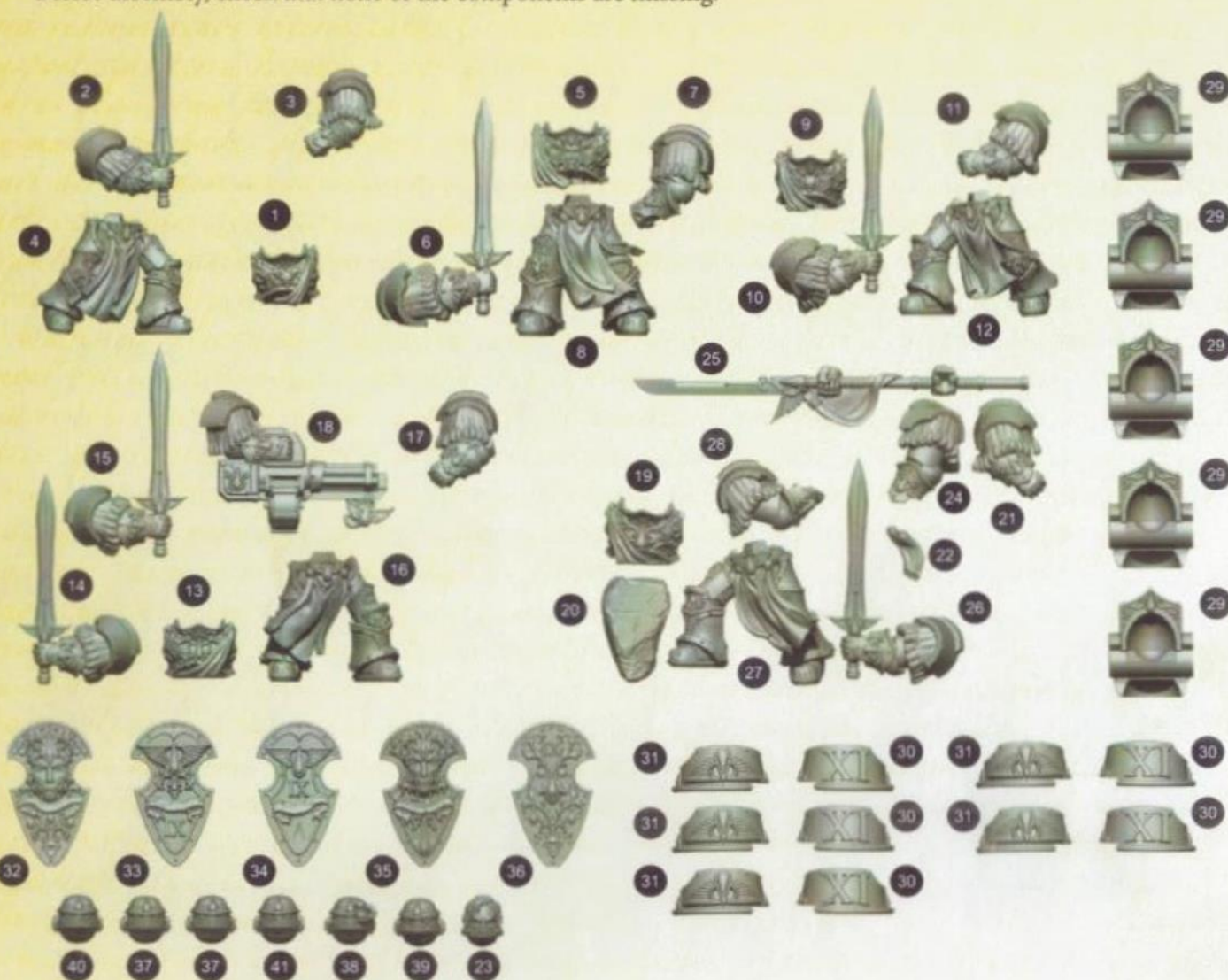
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Resin Components

Before assembly, check that none of the components are missing.



This set also includes five 32mm round bases.

- | | | |
|----------------------|-----------------------|-----------------------|
| 1. Body Front A | 15. Right Sword Arm D | 29. Torso Rear x5 |
| 2. Sword Arm A | 16. Legs D | 30. Shoulder Pad 1 x5 |
| 3. Shield Arm A | 17. Shield Arm D | 31. Shoulder Pad 2 x5 |
| 4. Legs A | 18. Assault Cannon D | 32. Shield 1 |
| 5. Body Front B | 19. Body E | 33. Shield 2 |
| 6. Sword Arm B | 20. Rock E | 34. Shield 3 |
| 7. Shield Arm B | 21. Right Arm E | 35. Shield 4 |
| 8. Legs B | 22. Tassel E | 36. Shield 5 |
| 9. Body Front C | 23. Sergeant Head | 37. Head 1 x2 |
| 10. Sword Arm C | 24. Left Arm E | 38. Targeter Head D |
| 11. Shield Arm C | 25. Polearm E | 39. Head 2 |
| 12. Legs C | 26. Sword Arm E | 40. Head 3 |
| 13. Body D | 27. Legs E | 41. Head 4 |
| 14. Left Sword Arm D | 28. Right Arm E | |

If you need to contact the Forge World Customer Service team regarding this model, you can get in touch via email – forgeworld@gwplc.com – or call:

0115 900 4995 within the UK

011 44 115 900 4995 from the USA and Canada

0011 44 115 900 4995 from Australia

00 44 115 900 4995 from Europe and the rest of the world.

Preparing a Model for Assembly

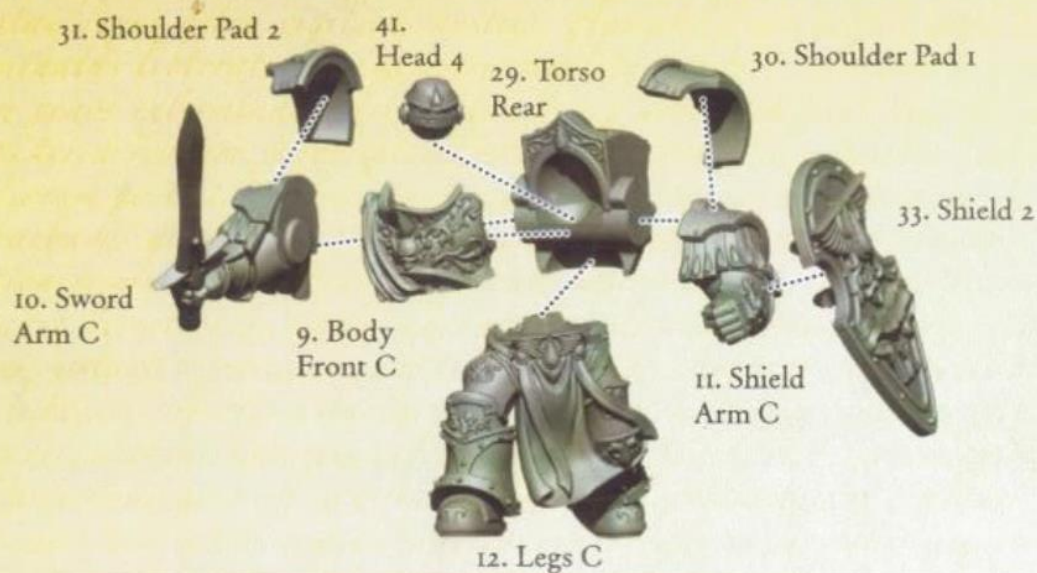
Before assembling a model, wash each part thoroughly with an abrasive brush, such as a toothbrush, to remove any model release agent that may still be on the surface of the parts. Then, remove any excess resin such as mould lines, casting gates, vents and shims.

For a more detailed guide to working with resin models, go to the Downloads section of the Forge World website.

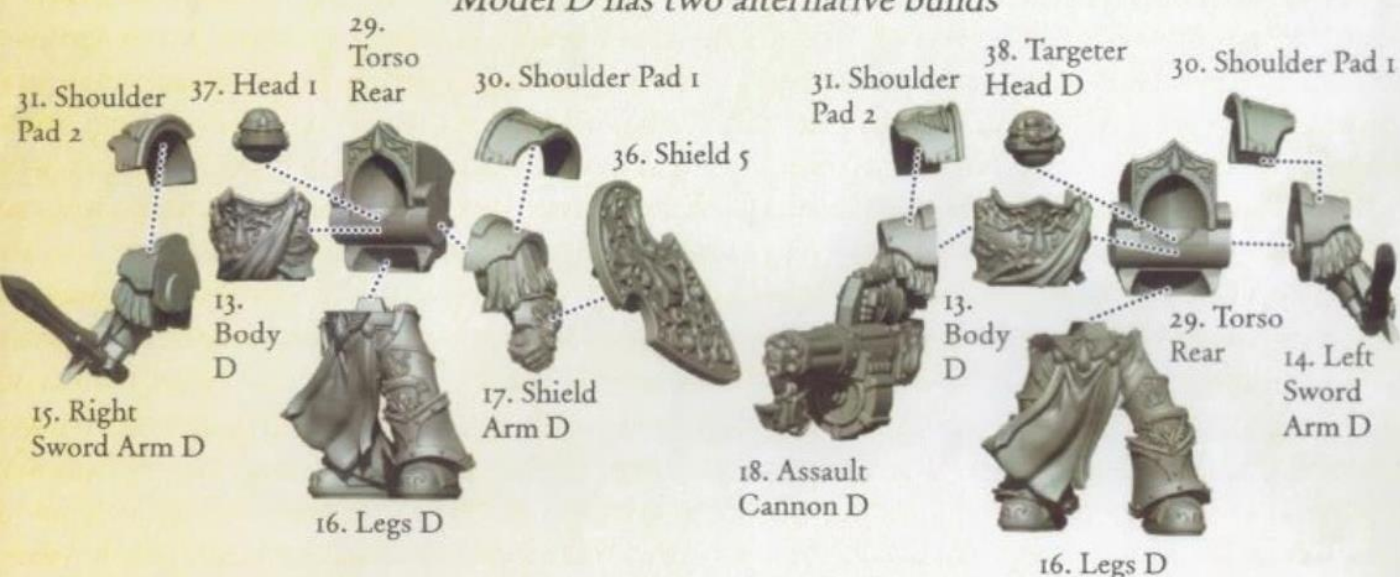
This kit contains all of the pieces required to construct a unit of five Blood Angels Legion Crimson Paladins. To glue the resin pieces together, use Citadel Super Glue.

NOTE: We have cast this kit using advanced techniques and the best quality resin, but due to the nature of the casting process, your model may contain small air bubbles. These can be filled with model filler or super glue. Any slight warpage of thin parts can easily be corrected by immersing the part in hot tap water for about 1 minute, then carefully bending it back into shape.





Model D has two alternative builds



Model E has two alternative builds

